



*P*ROYECYO *T*RANSVERSAL

# LLIBRA

VEGA ANDREU  
JUANMI LÓPEZ  
SERGIO NIETO  
ÁLVARO PARDUELES  
LAURA MÉNDEZ  
GUIOMAR ARRIBAS  
TERESA OCAÑA

# INTEGRANTES

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VEGA ANDREU

Narrativa y guion

Dirección, guion y montaje

GUIOMAR ARRIBAS

Producción

Ayte. Producción y  
Dirección

JUAN MIGUEL LÓPEZ

Sonido / Pódcast

DOP Y cámara

LAURA MÉNDEZ

Arte / VR / Diseño

Producción y sonido

SERGIO NIETO

Coordinación

DOP y cámara

TERESA OCAÑA

Documentación / Calidad

Sonido

ÁLVARO PARDUELES

Técnico (Montaje + Web)

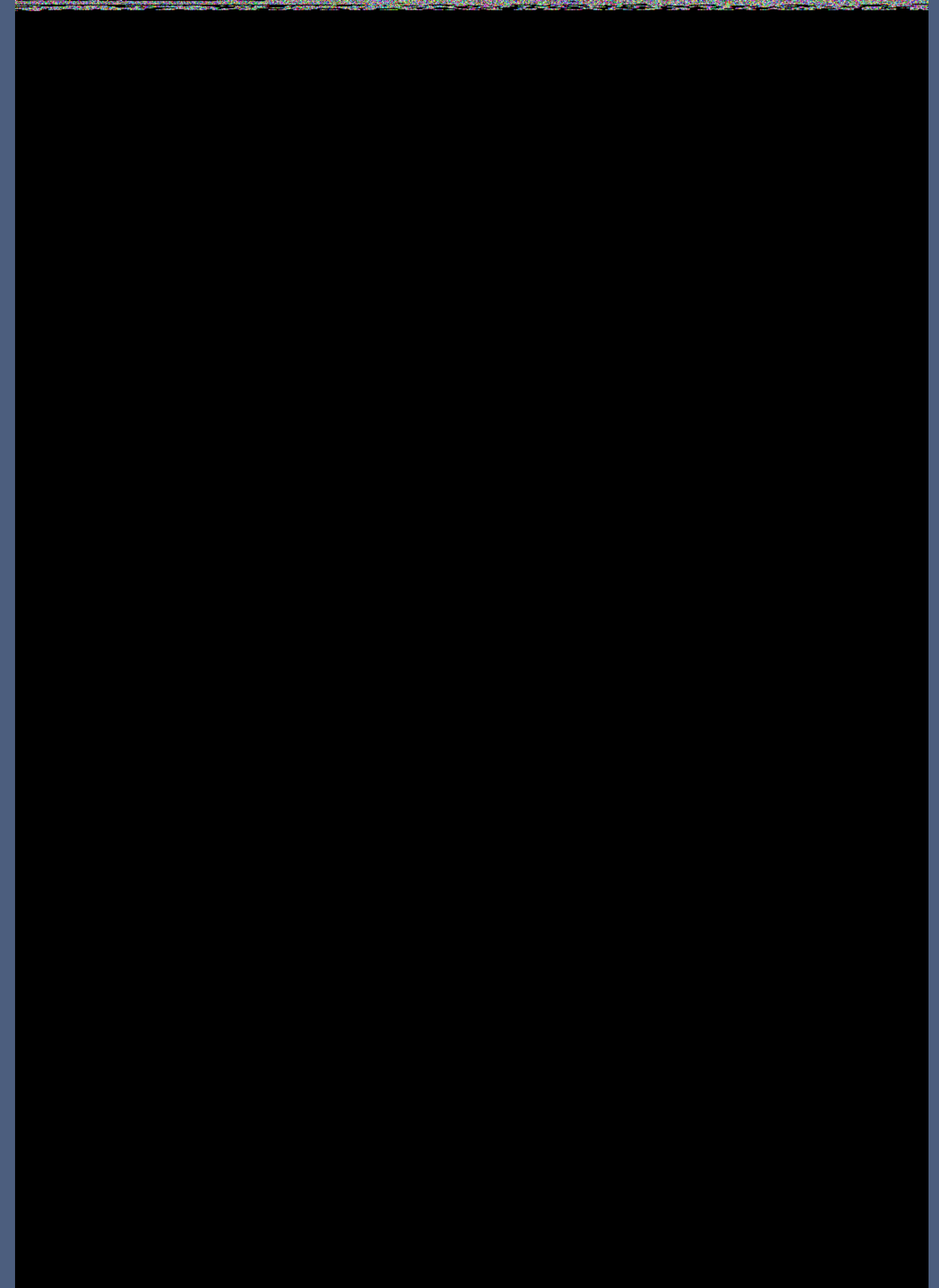
Montaje, sonido y web

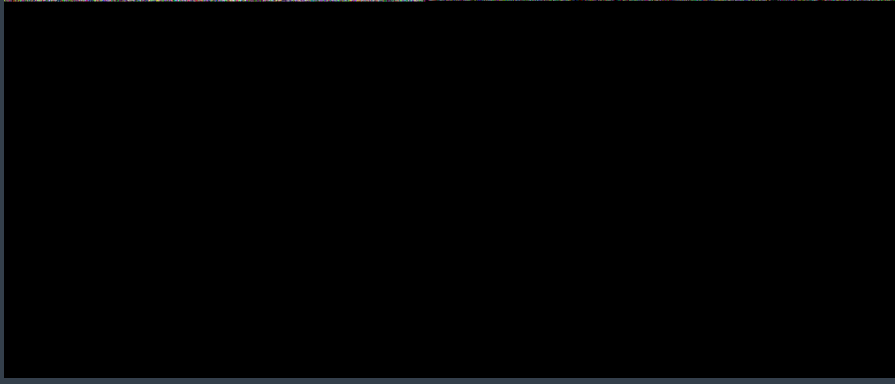
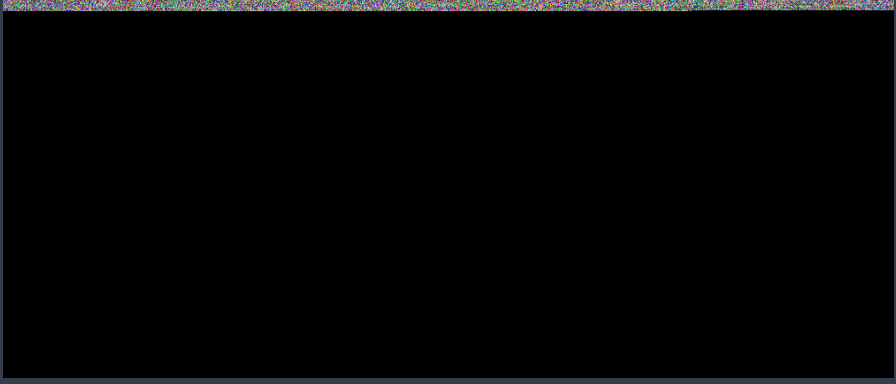
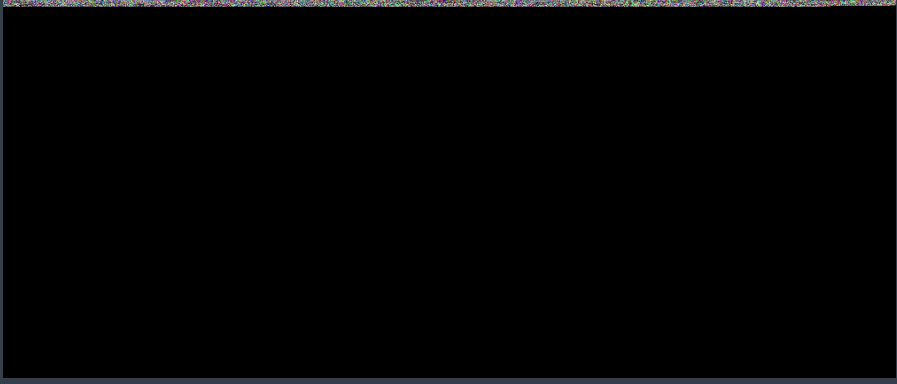
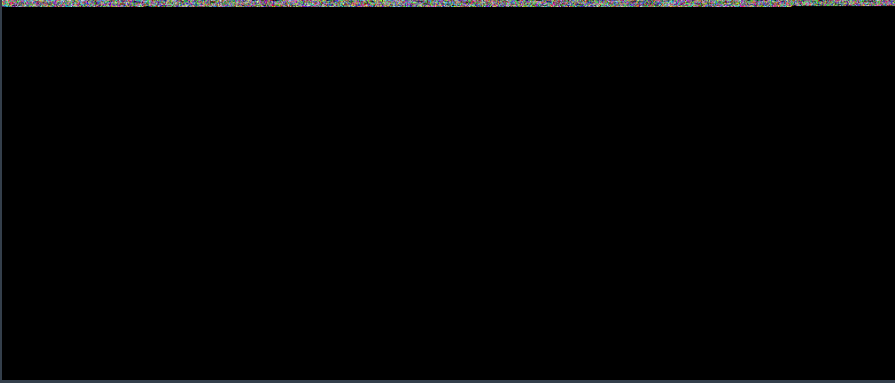
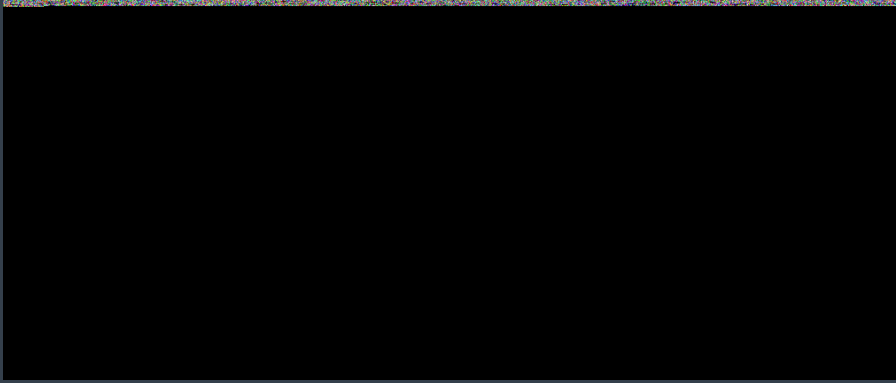
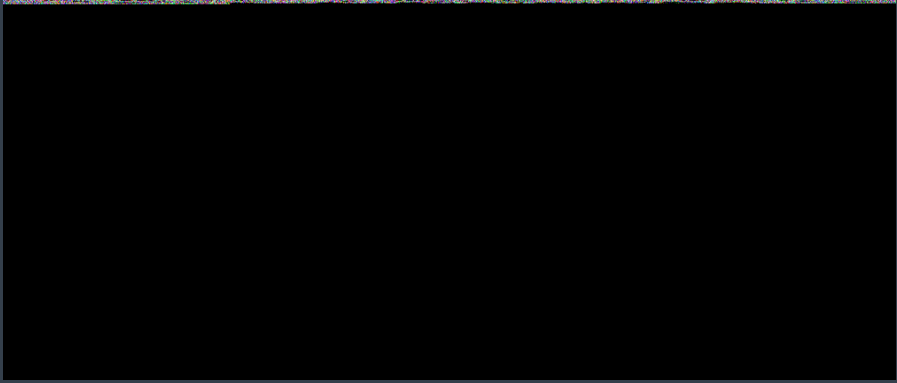
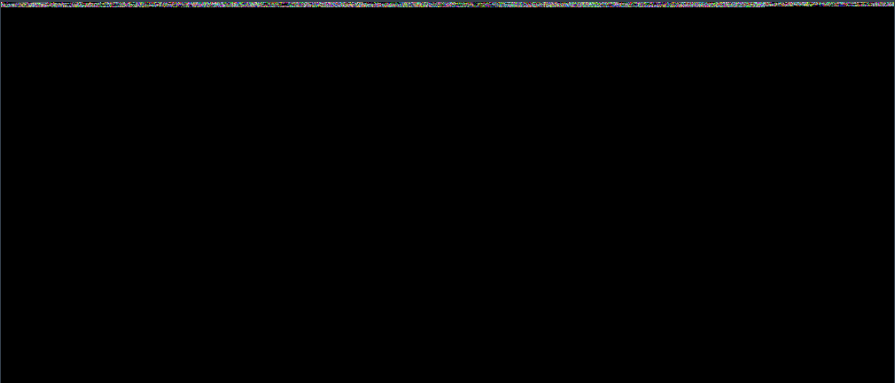
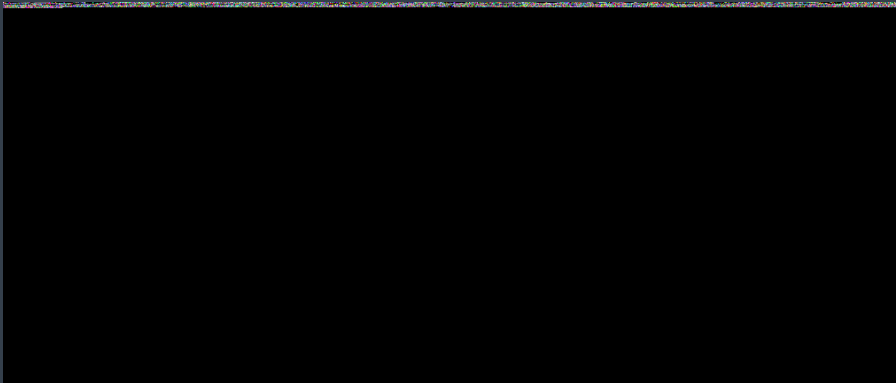
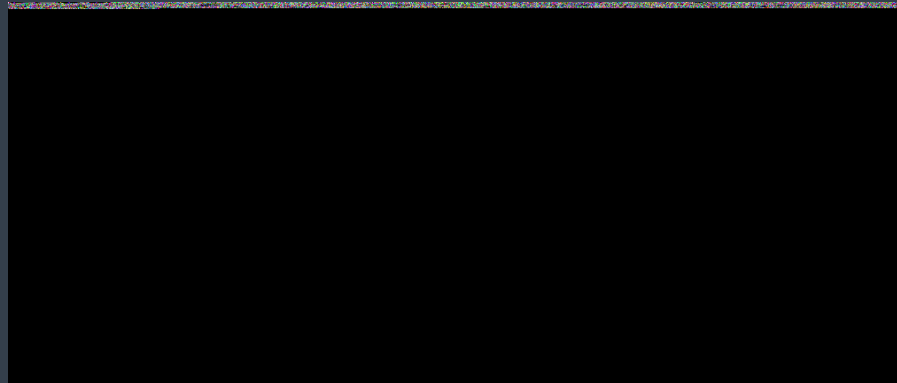
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L.I.R.A. es un proyecto audiovisual y transmedia que reflexiona sobre la dependencia tecnológica y la salud mental en una sociedad hiperconectada. La historia sigue a Sofía, una estudiante universitaria que vive guiada por una inteligencia artificial diseñada para controlar sus rutinas y emociones.

A través del sonido, la estética visual y distintas plataformas transmedia, el proyecto explora la pérdida de autonomía, la ansiedad y la necesidad de recuperar las conexiones humanas reales.

# SINOPSIS

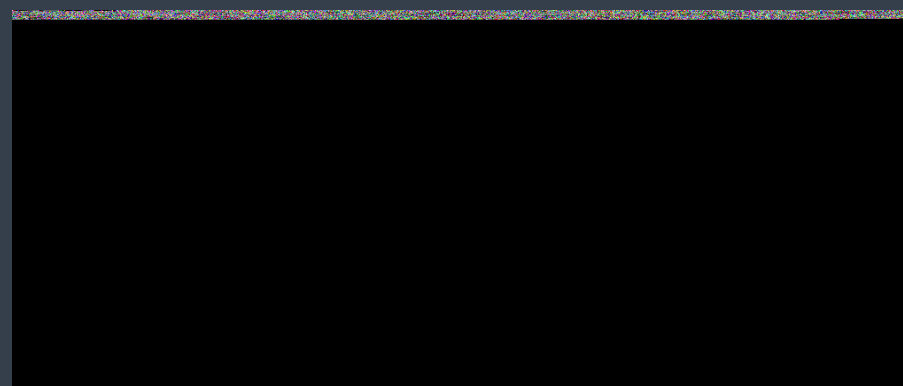
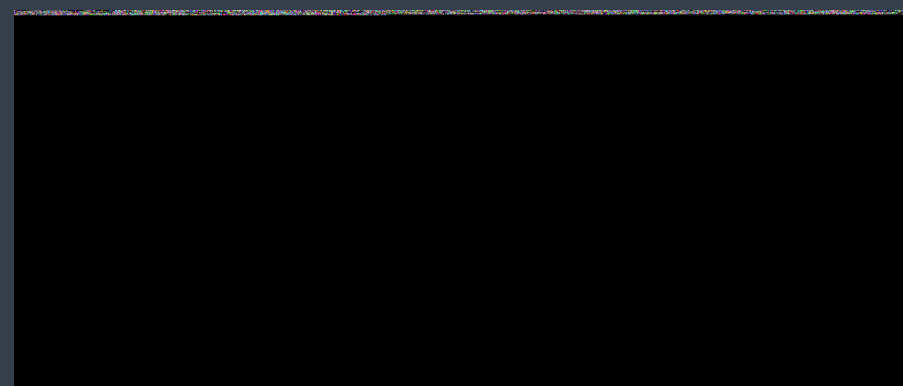
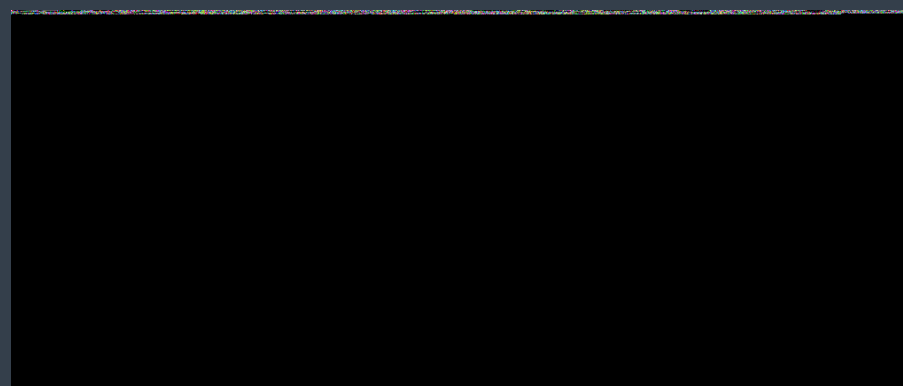
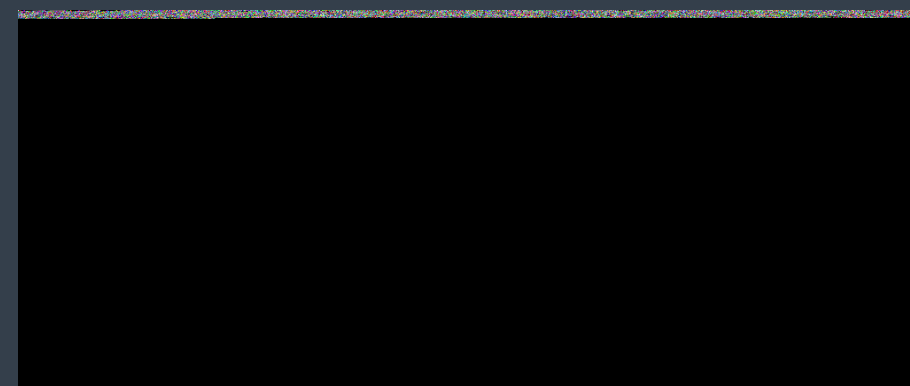
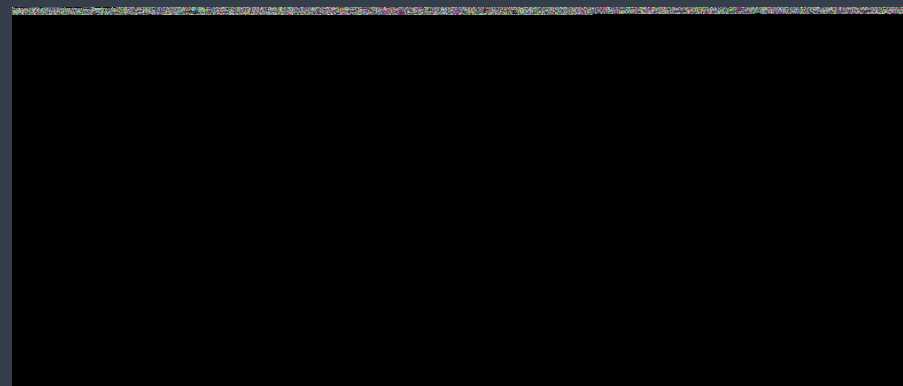
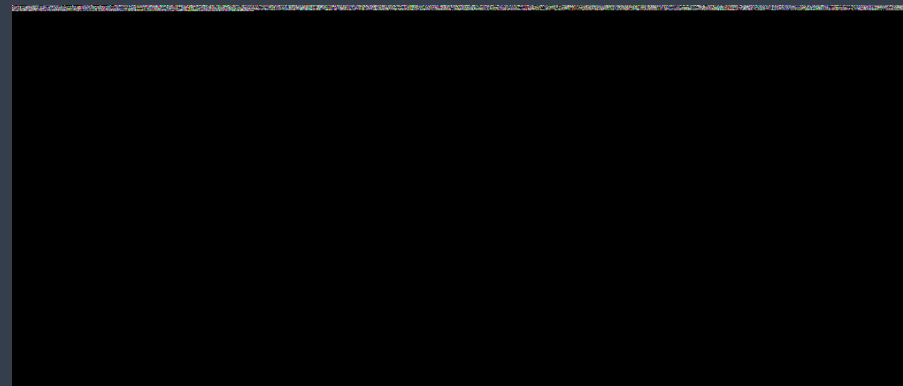
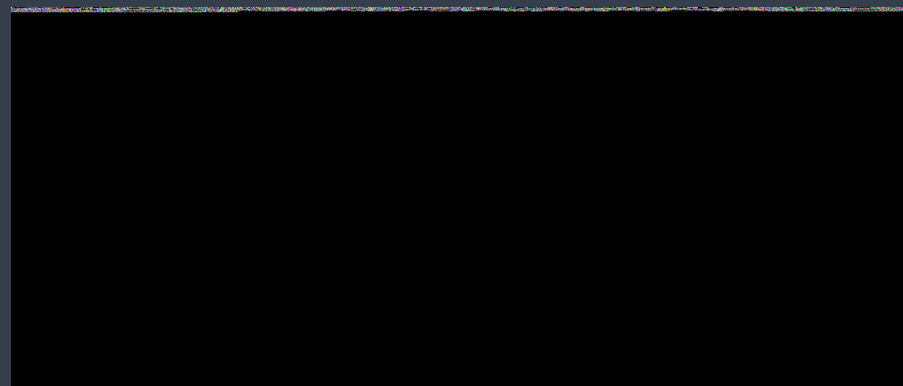
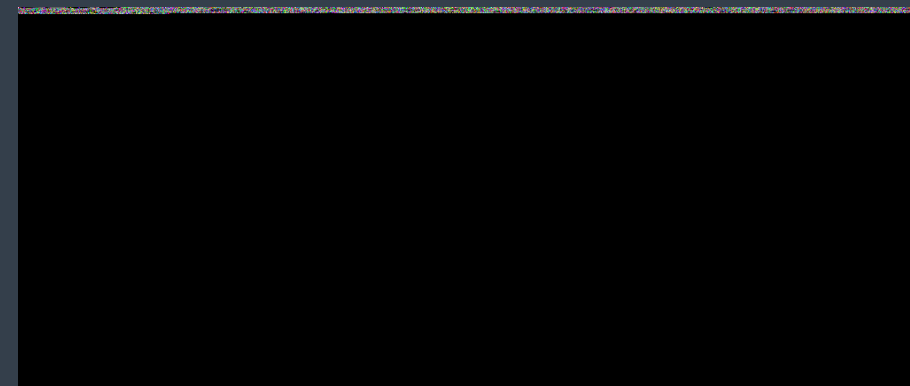




**ACTO 1**

**ACTO 2**

**ACTO 3**



[REDACTED]

[REDACTED]

[REDACTED]

[REDACTED]

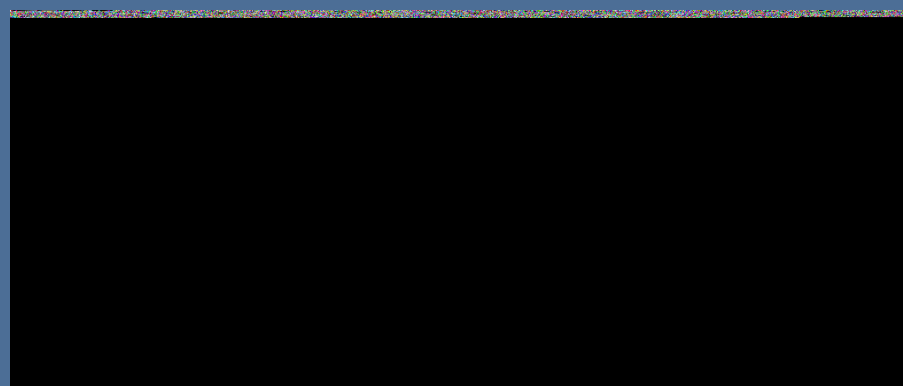
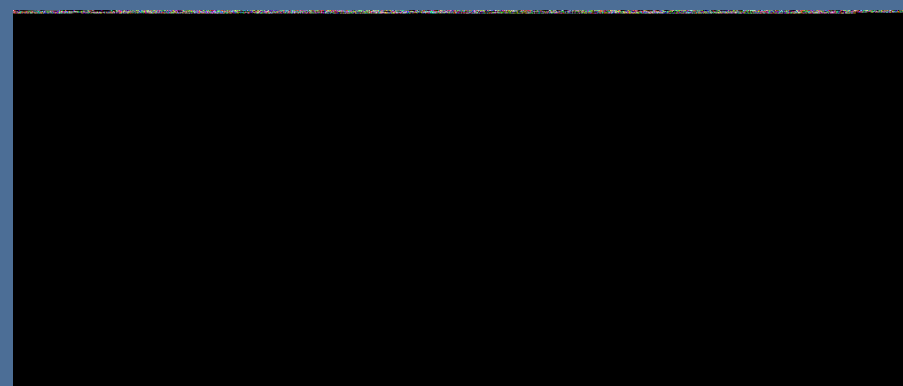
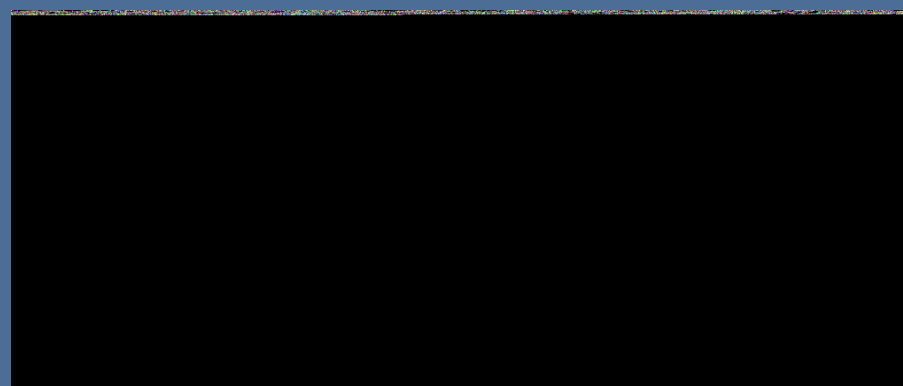
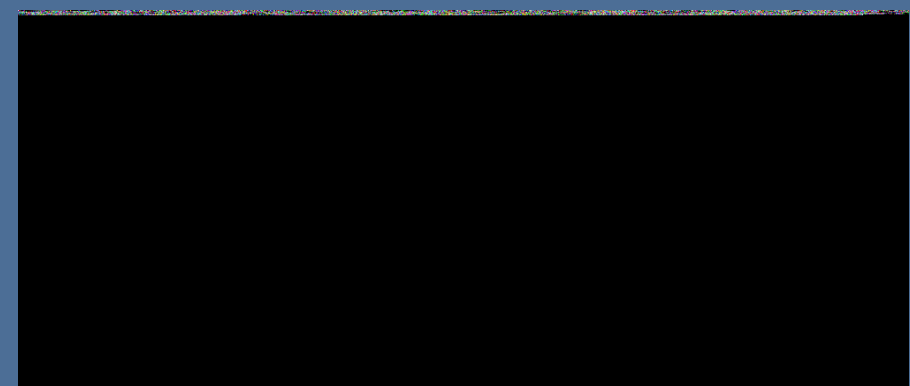
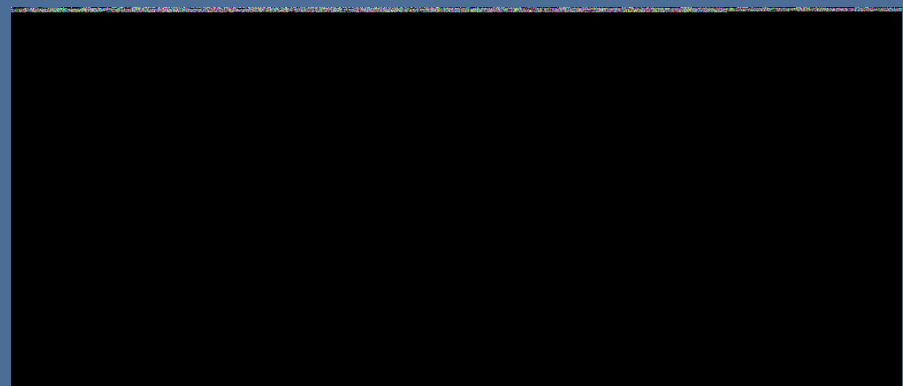
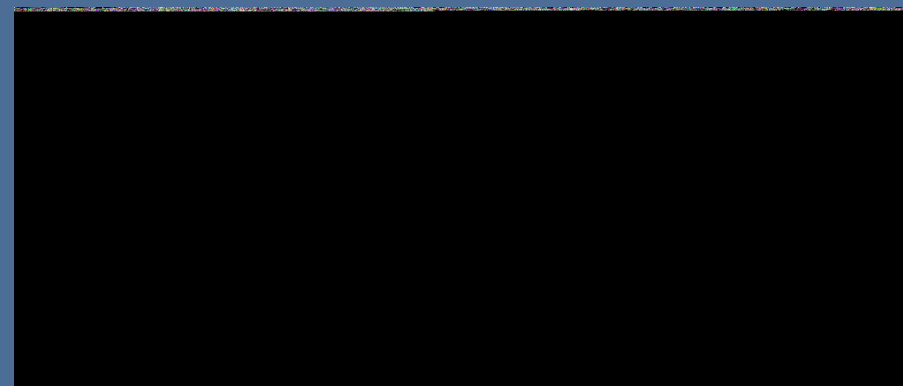
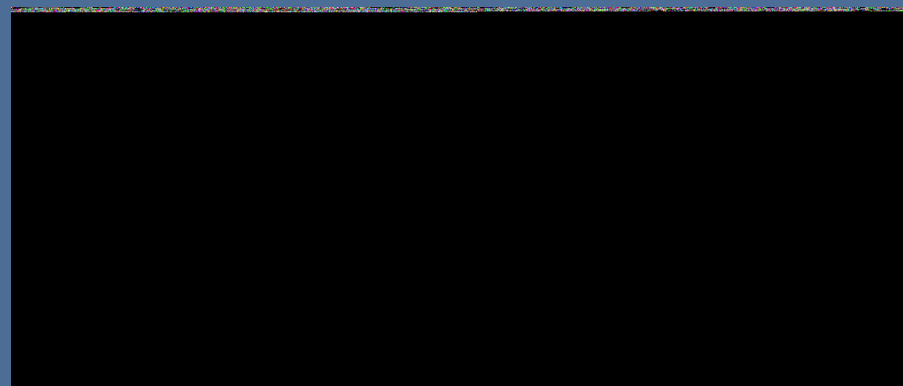
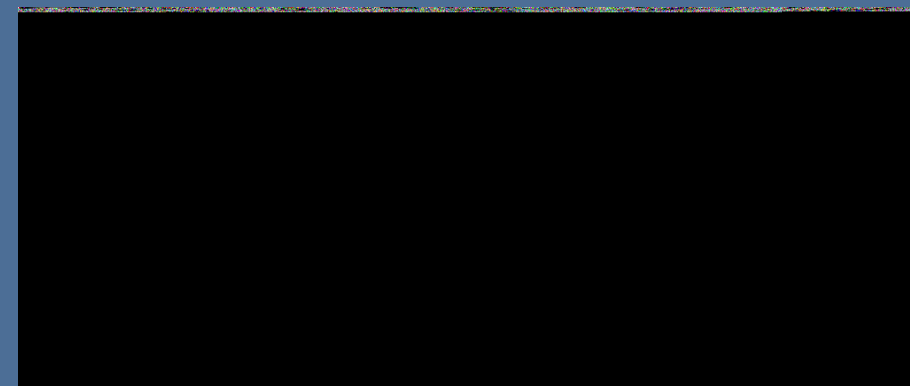
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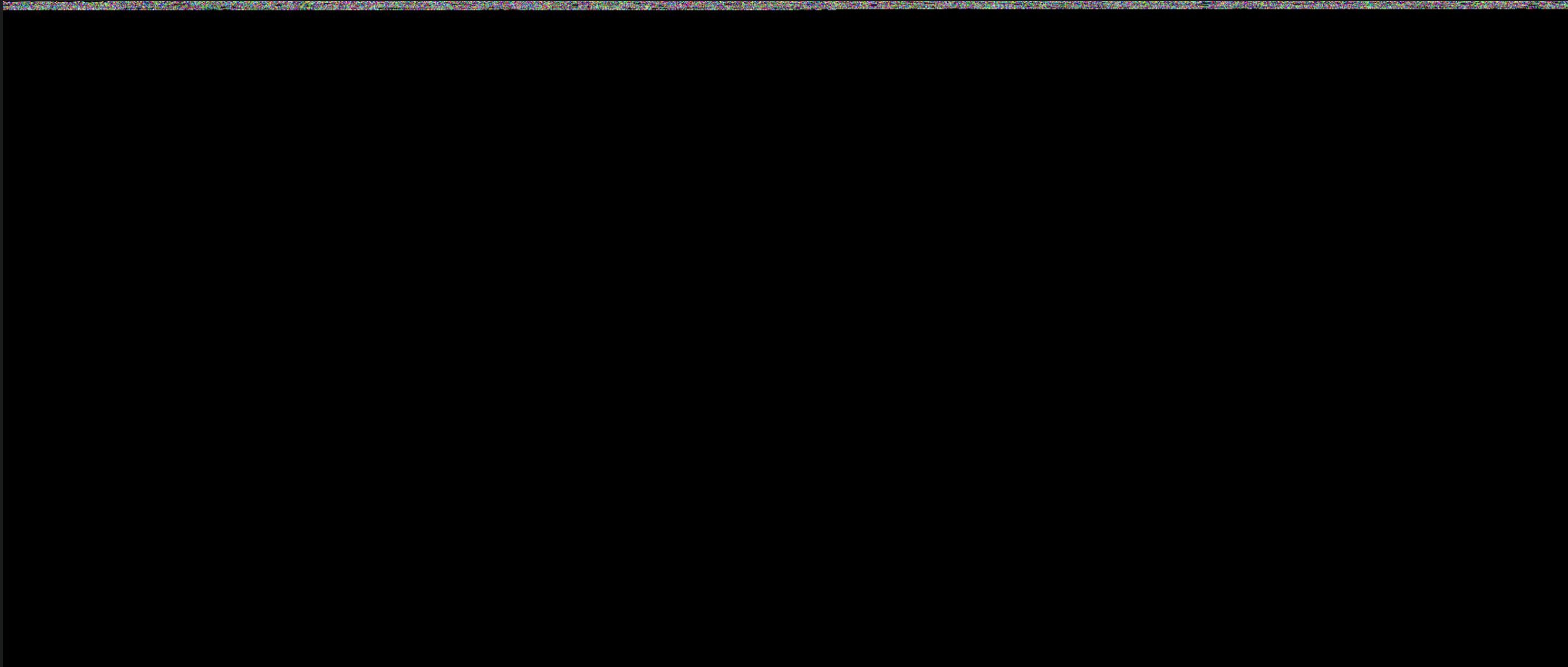
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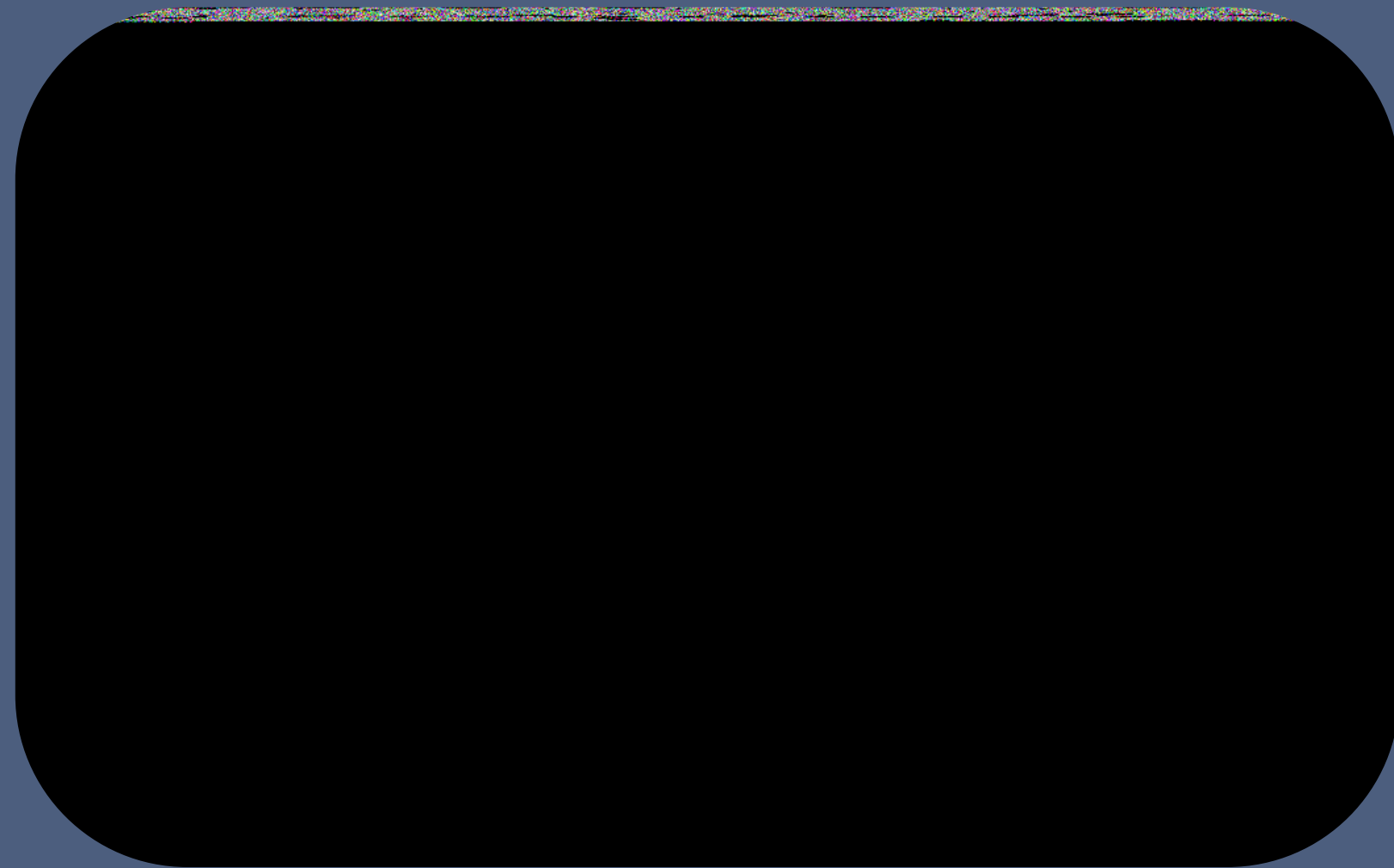
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[REDACTED]



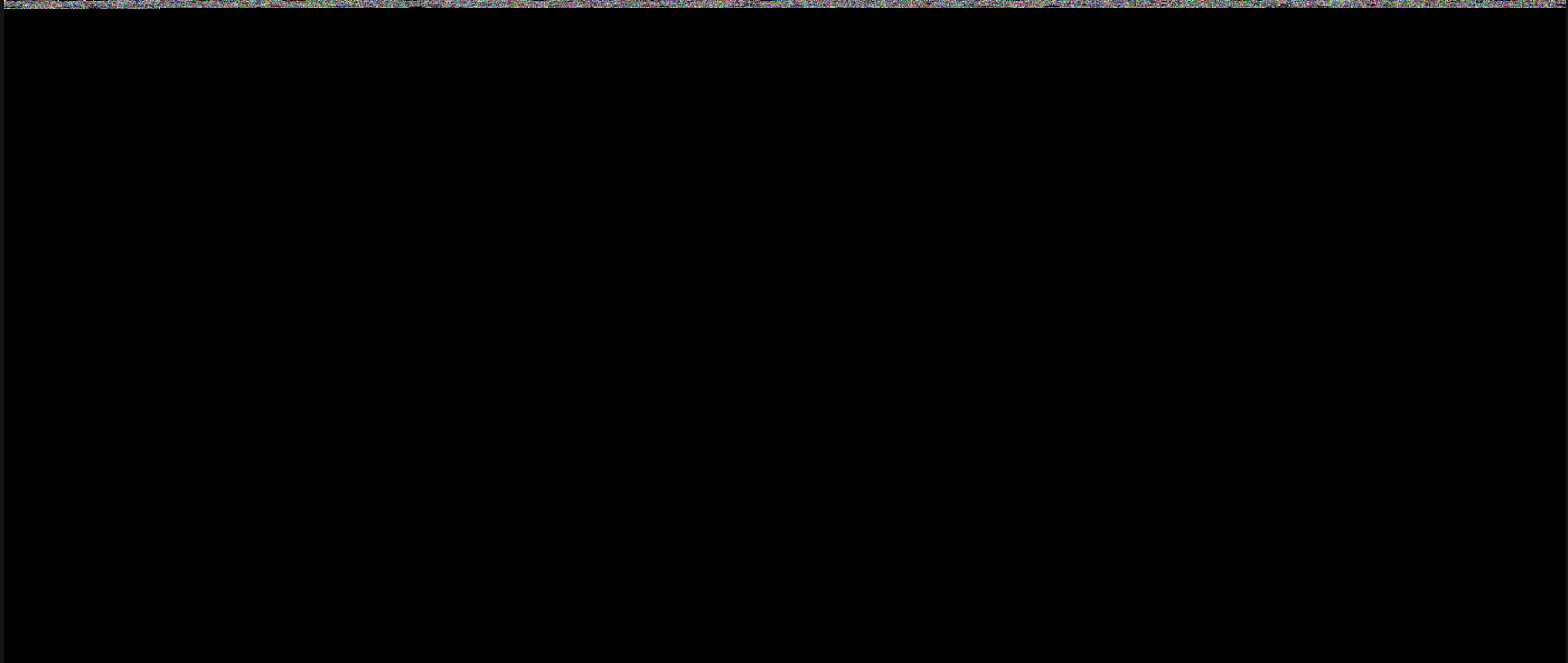


# Davinci Resolve

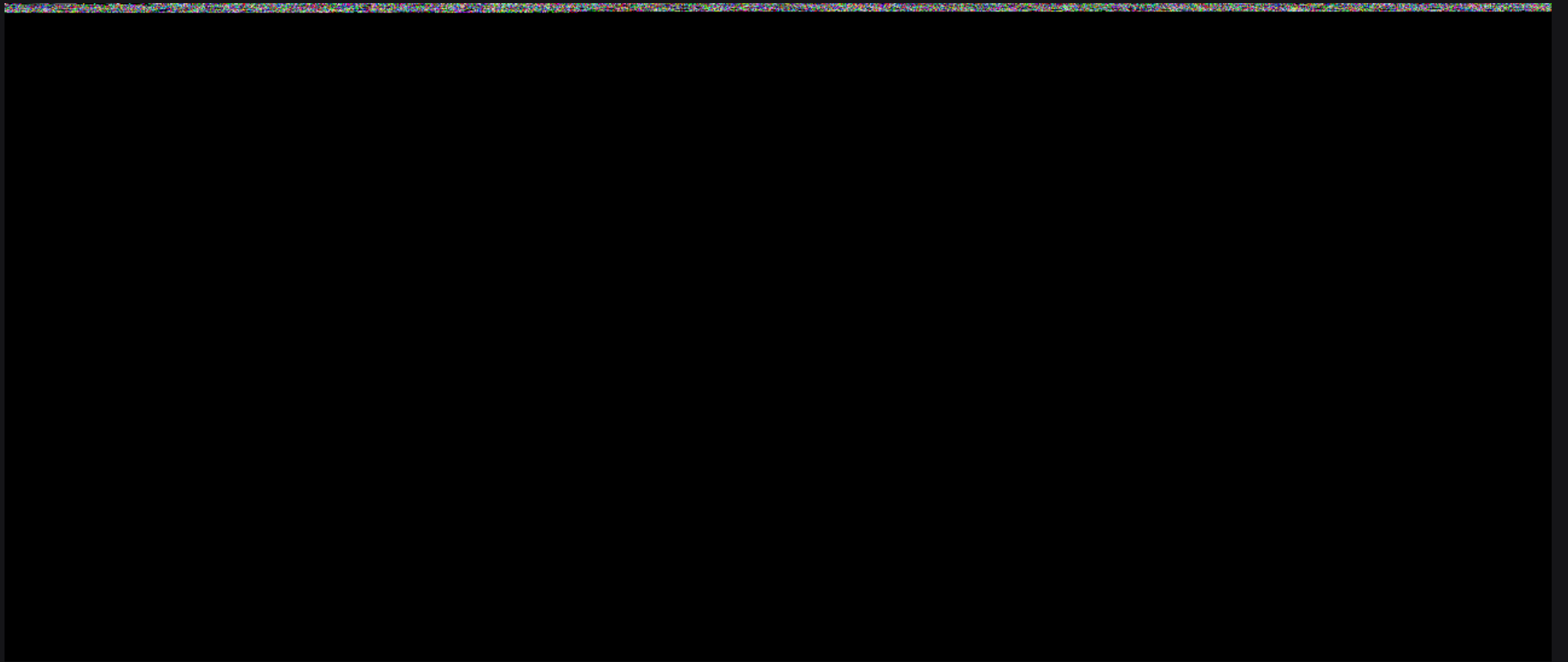


Sony Slog3  
4:2:2 10 bit  
Isos nativos

**FRAME 1**





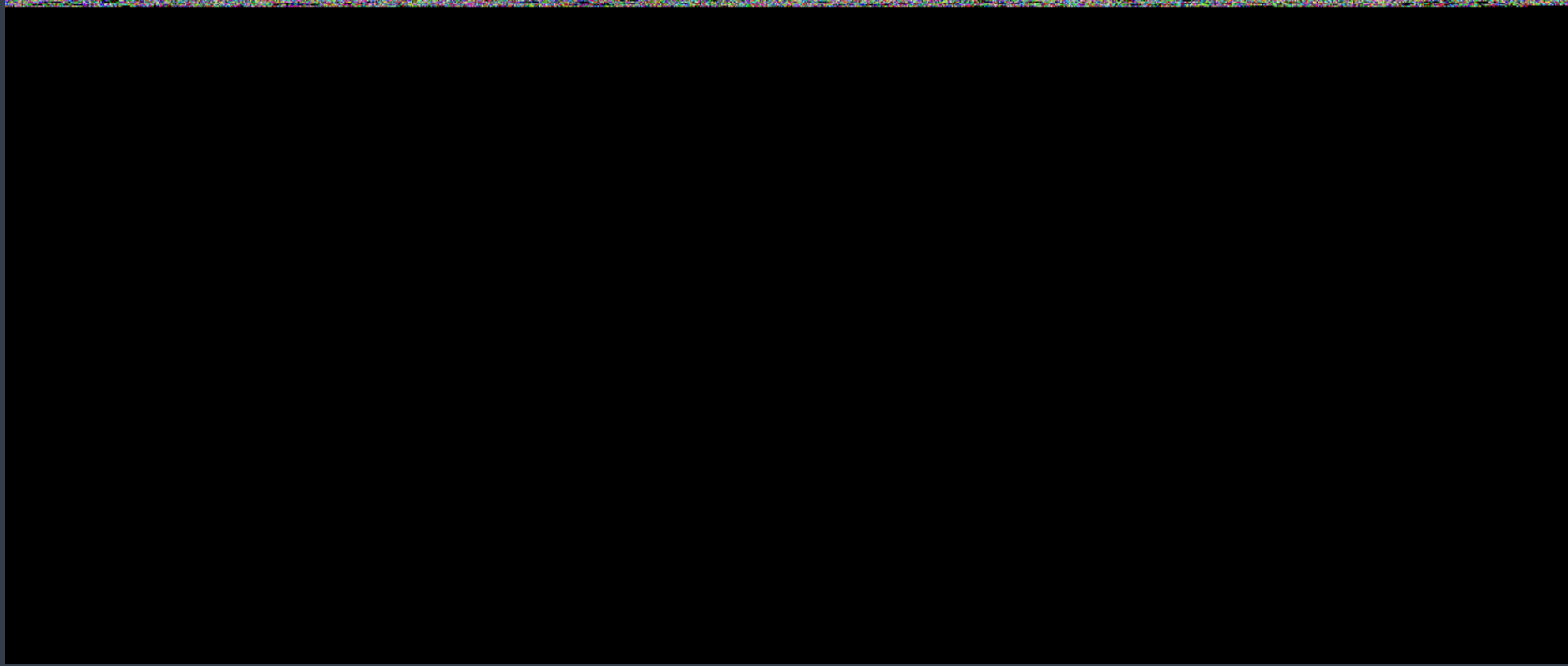
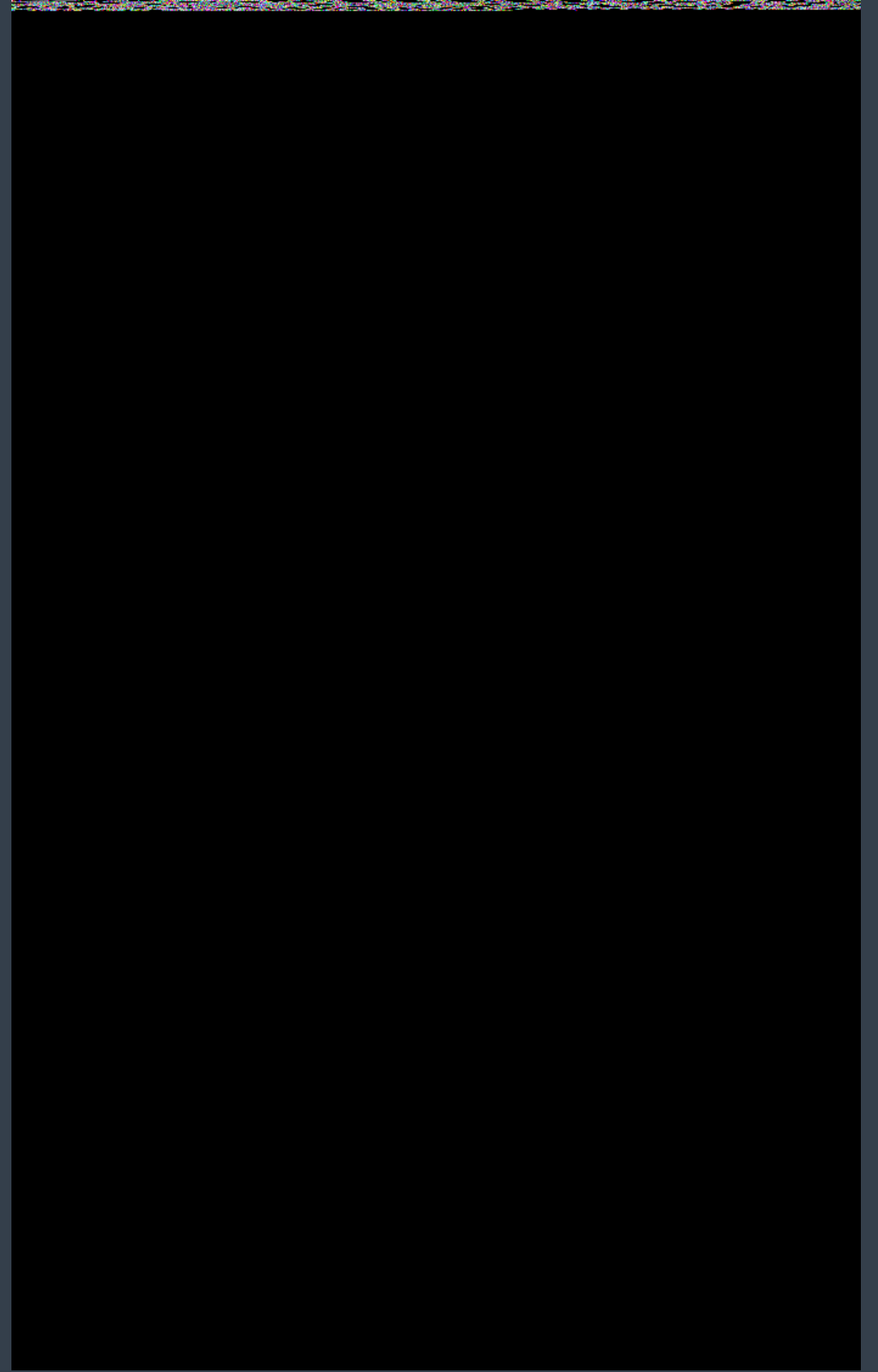
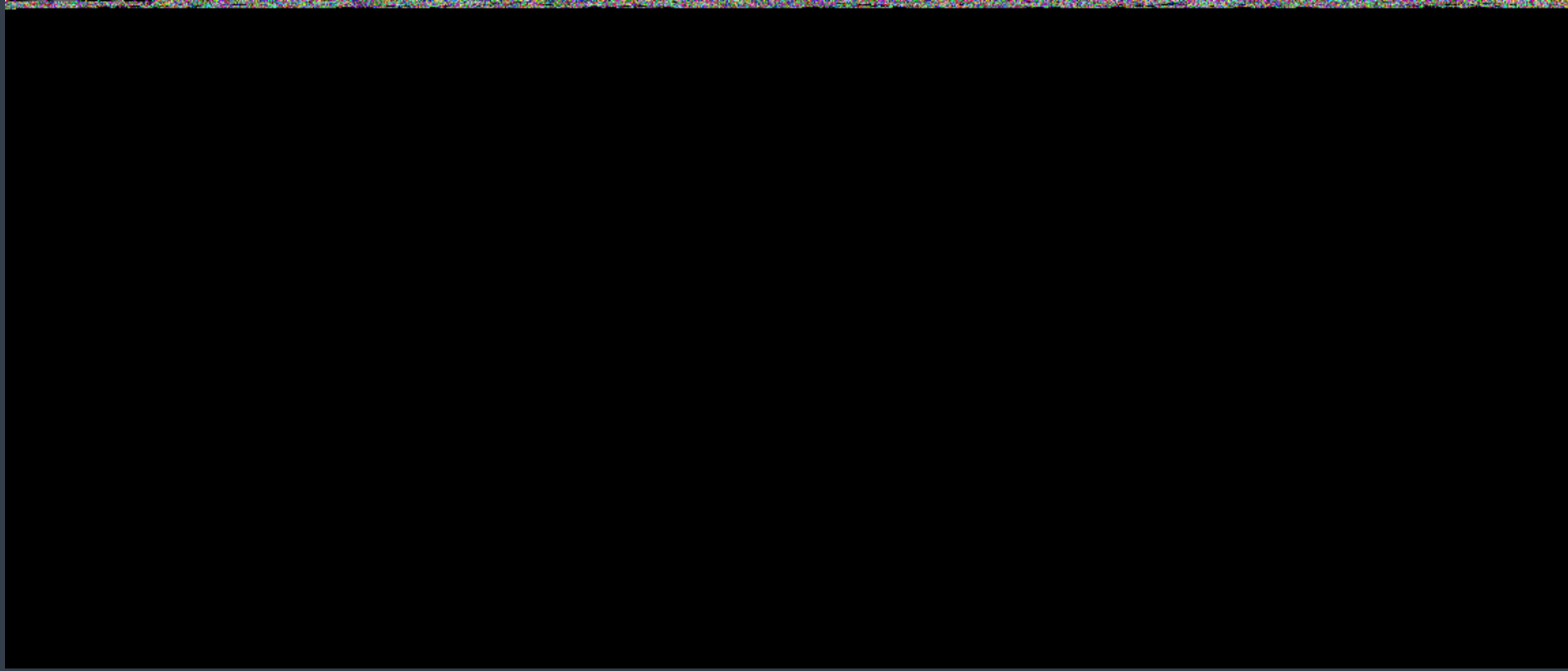


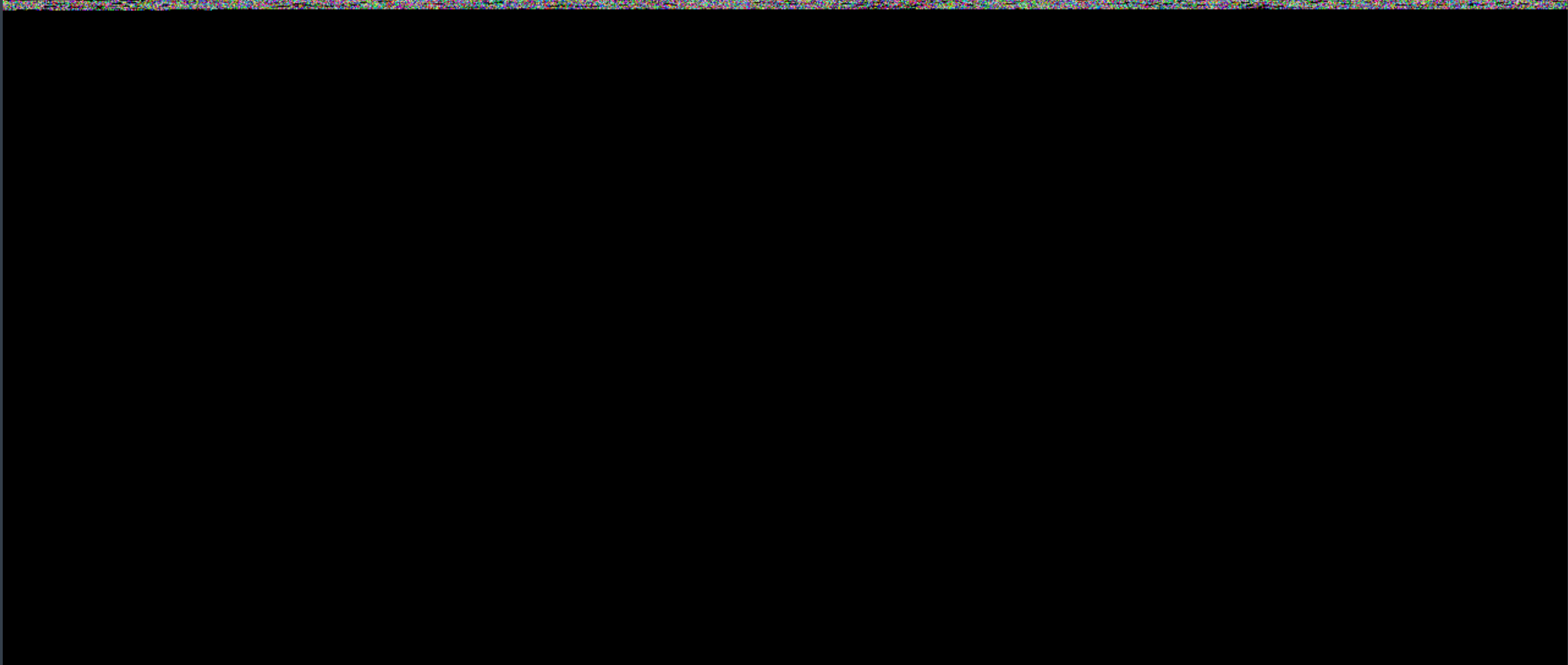
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# FRAME 2.2

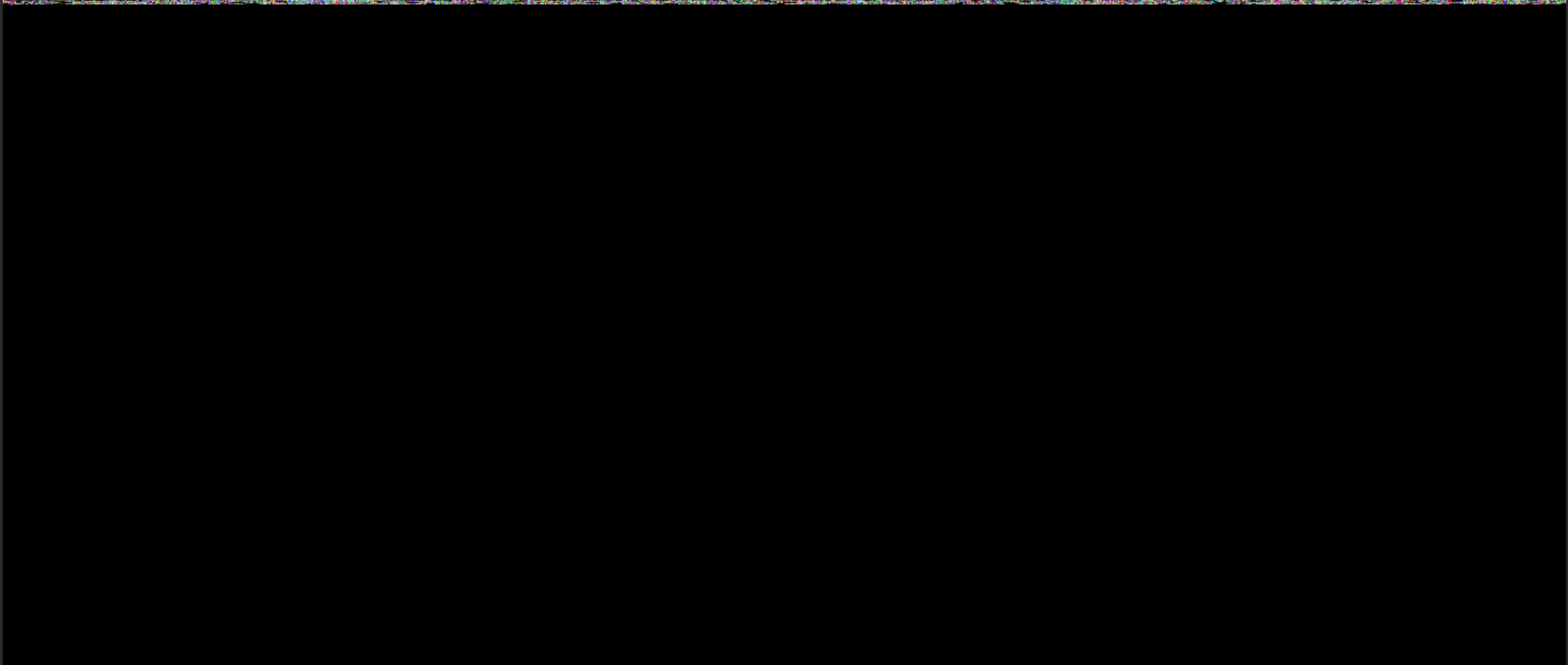




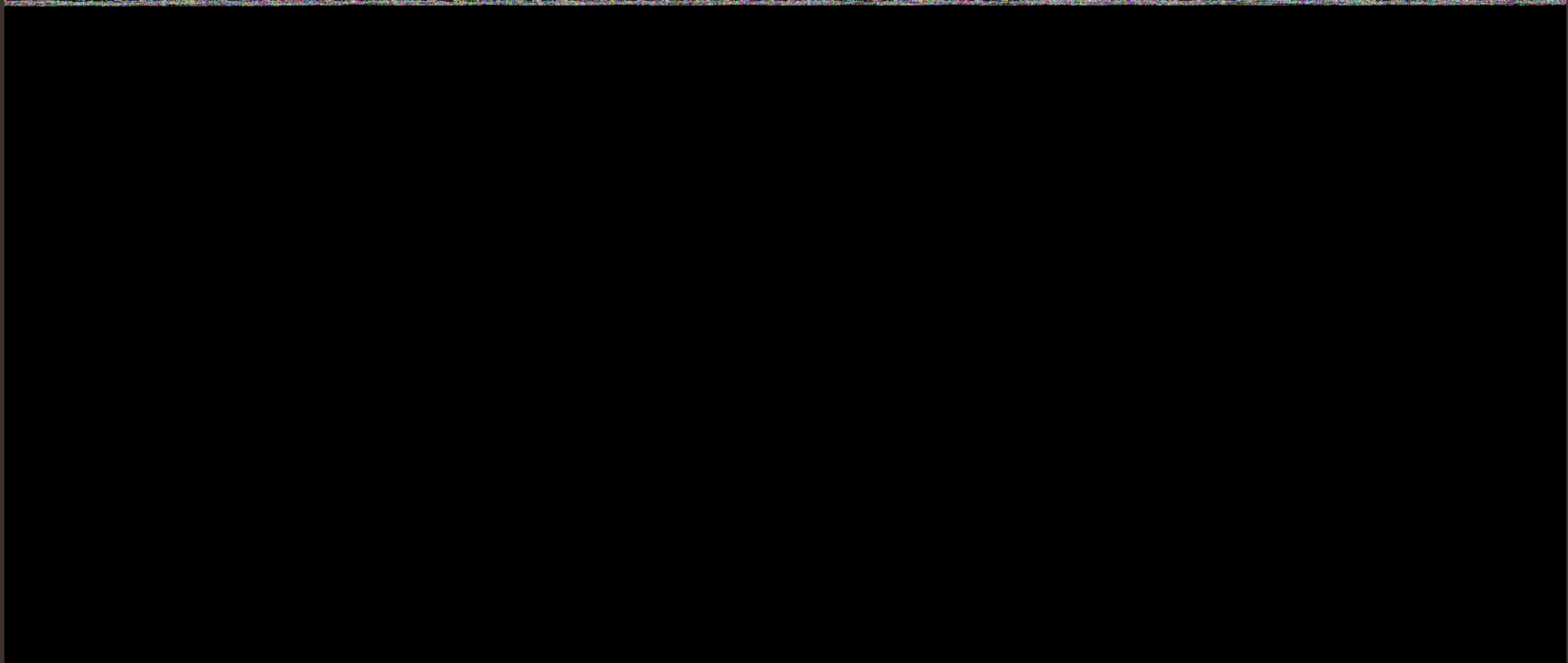




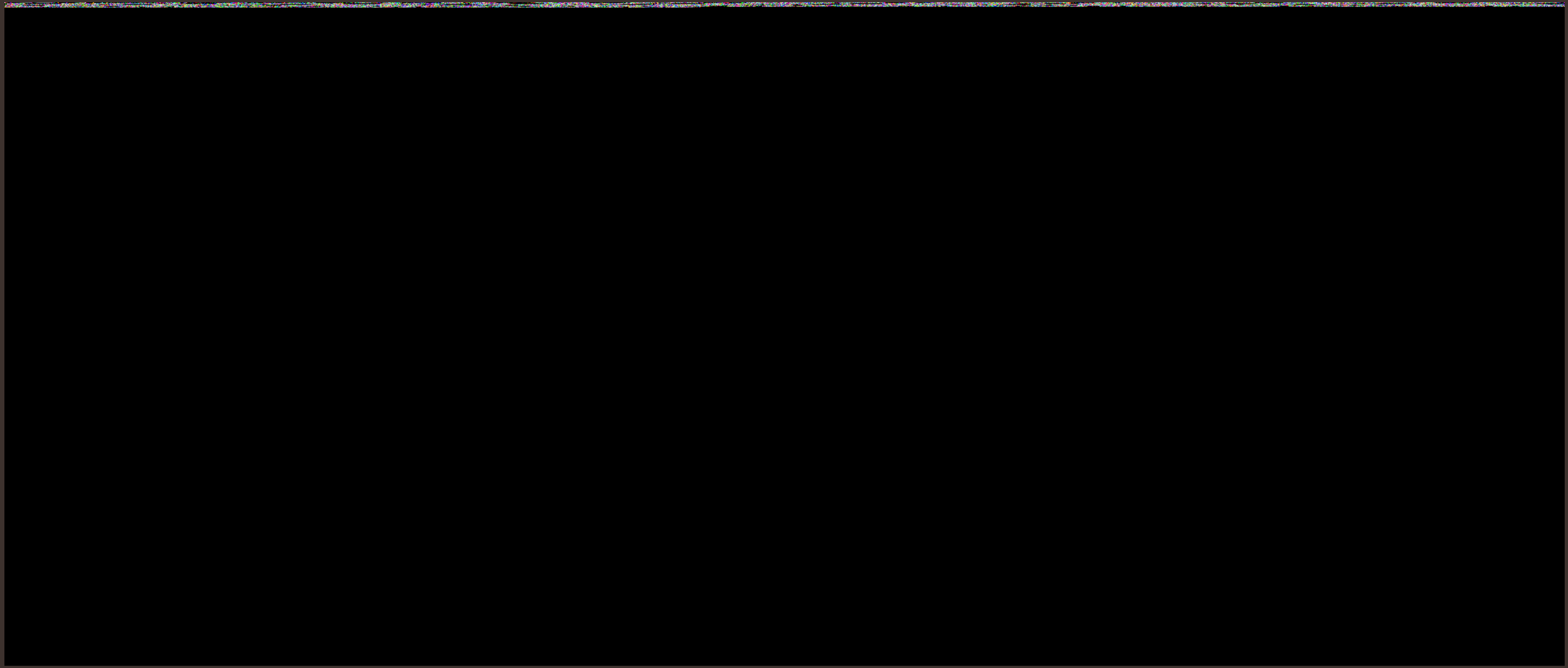


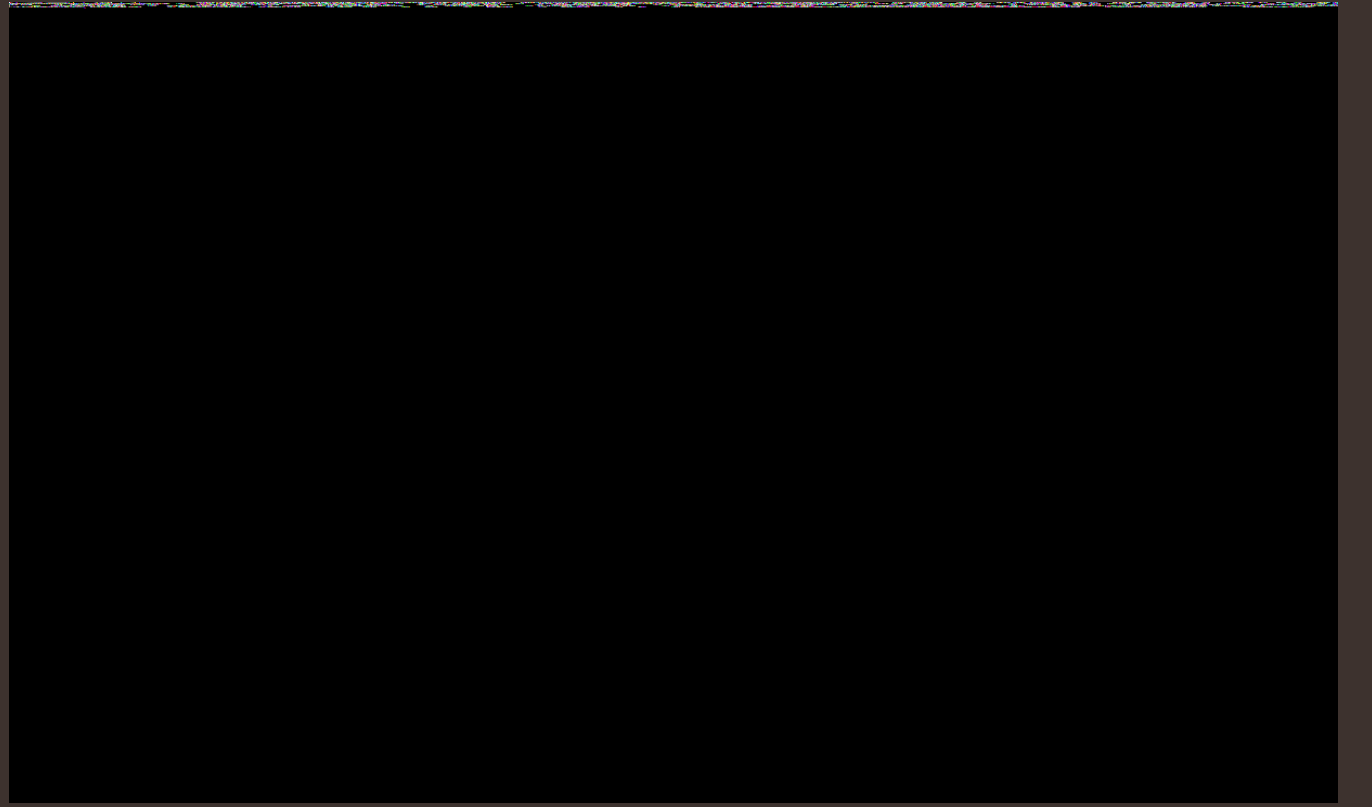
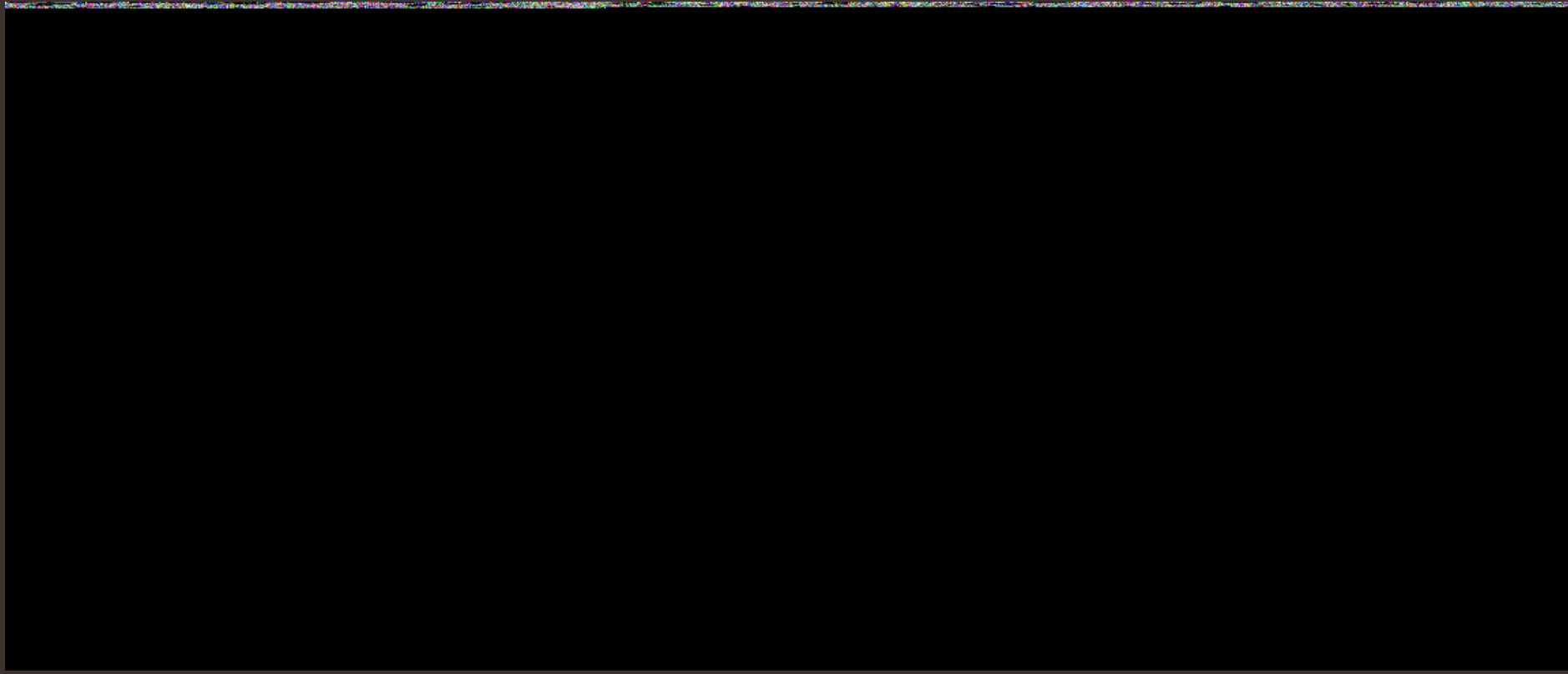


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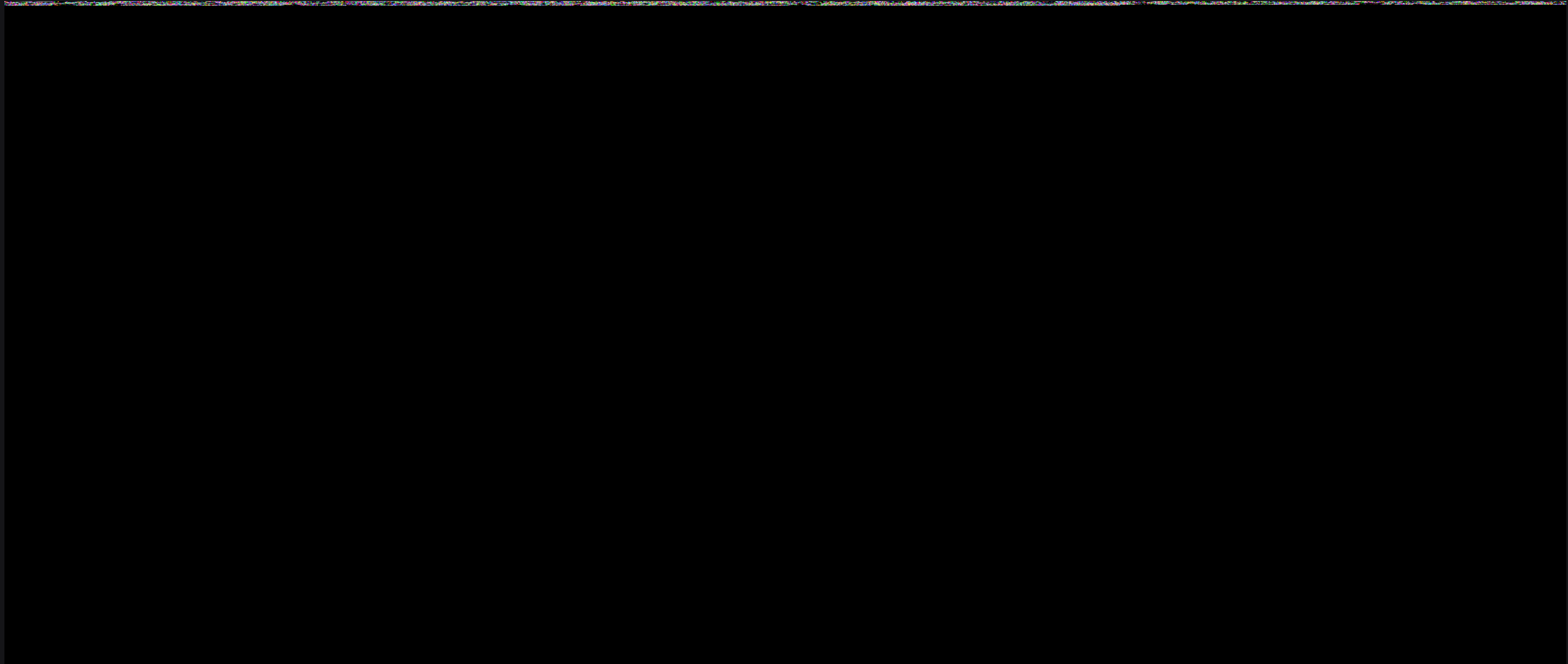
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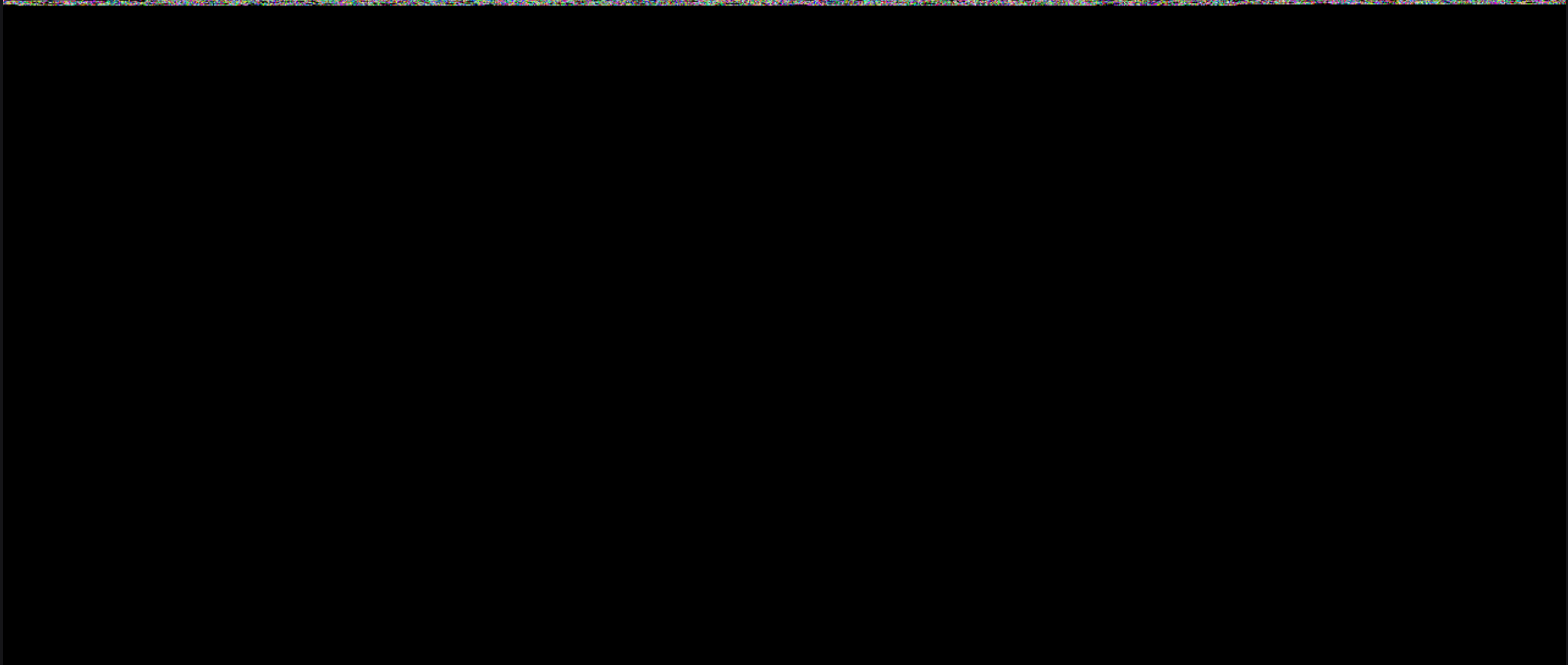




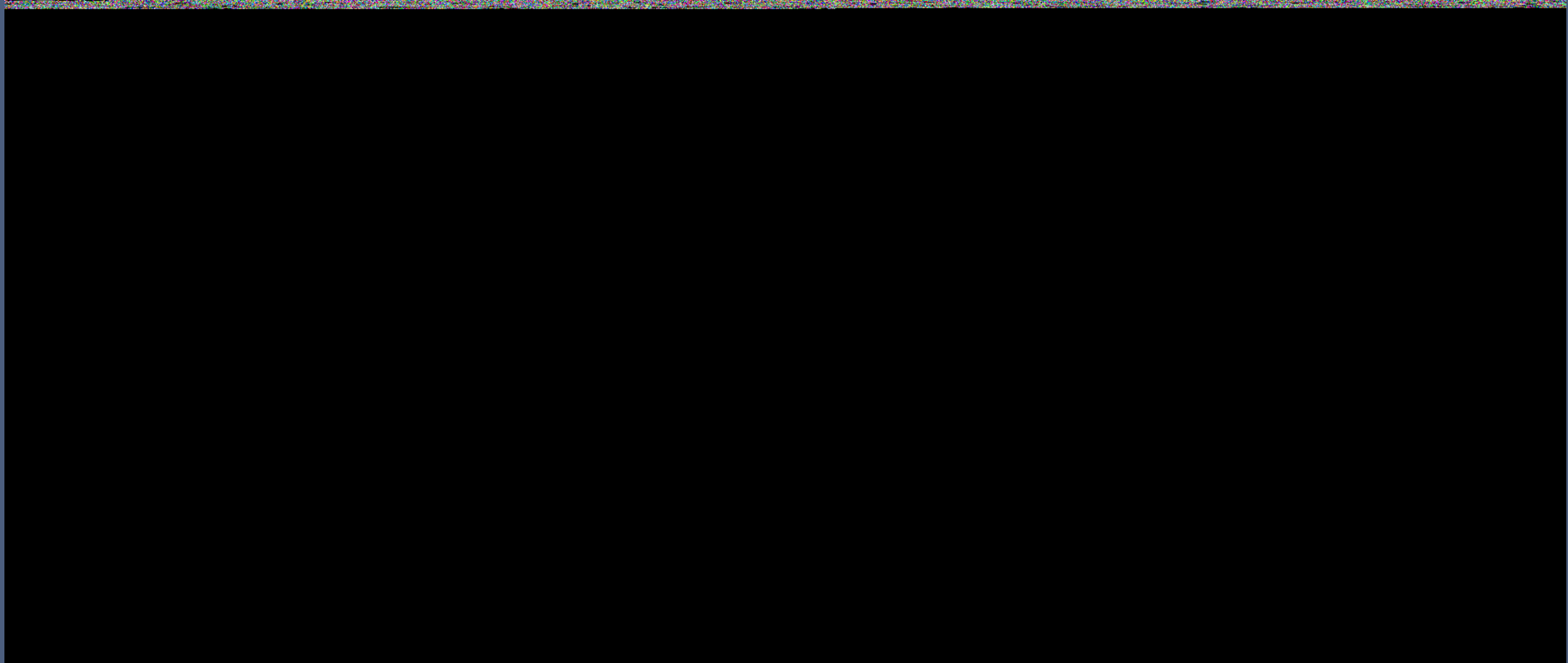
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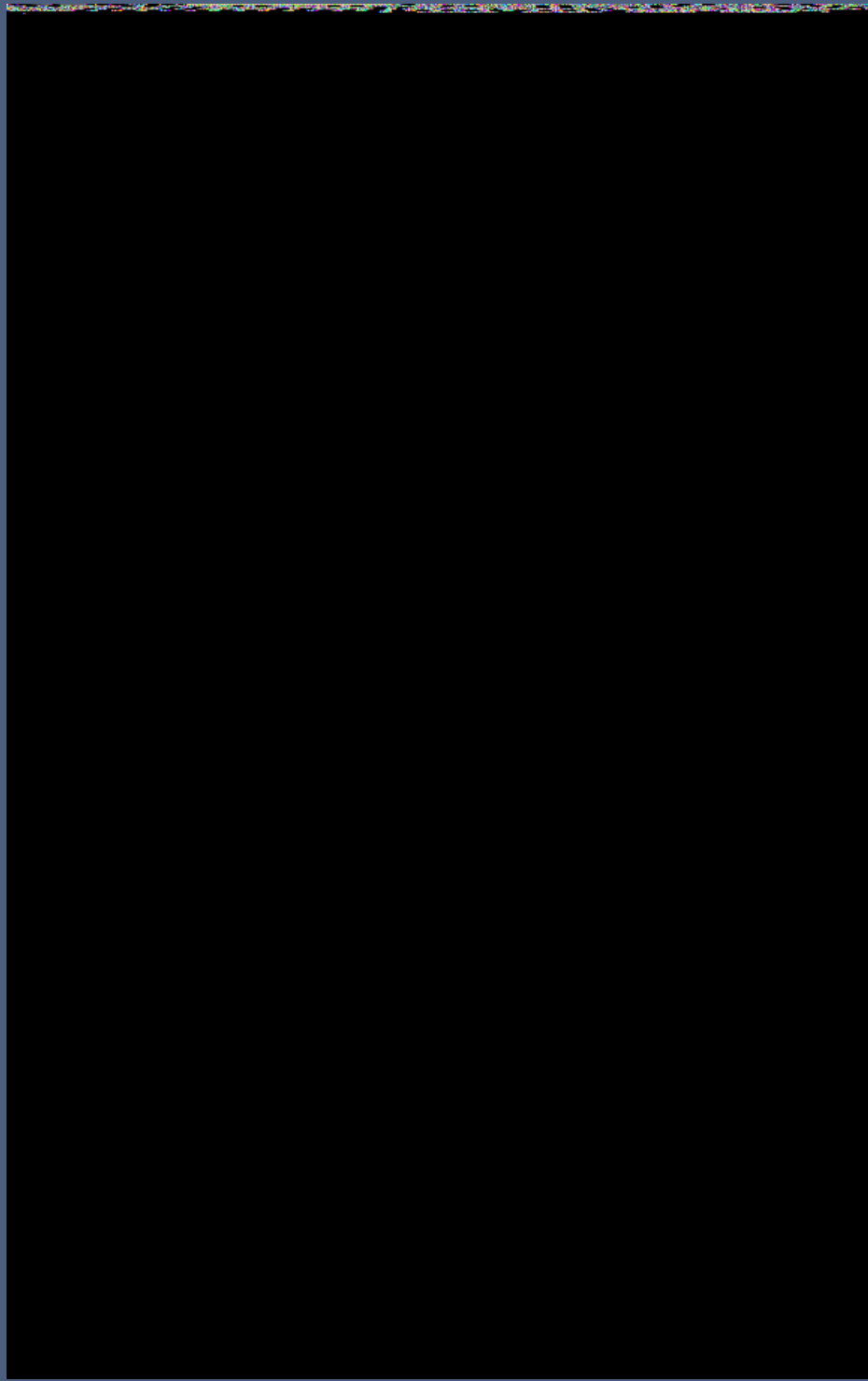
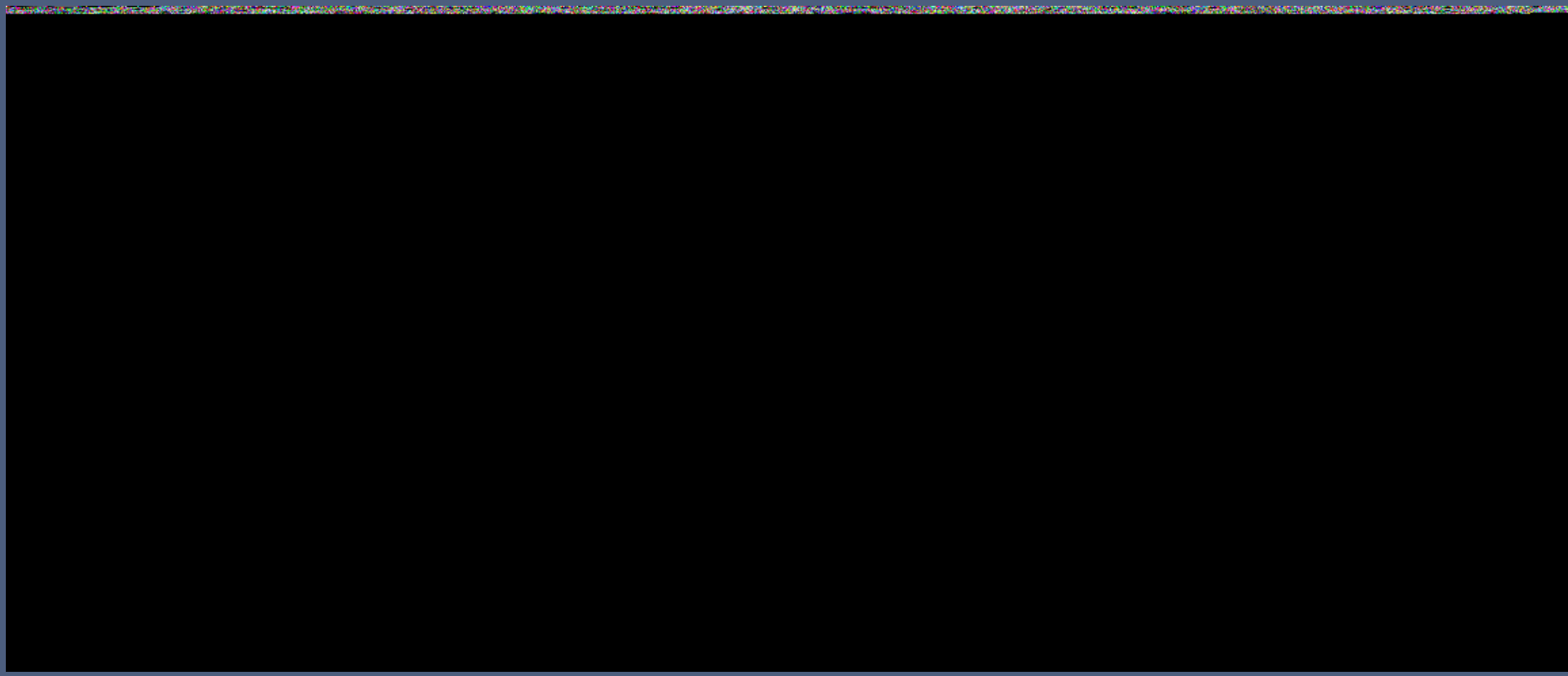


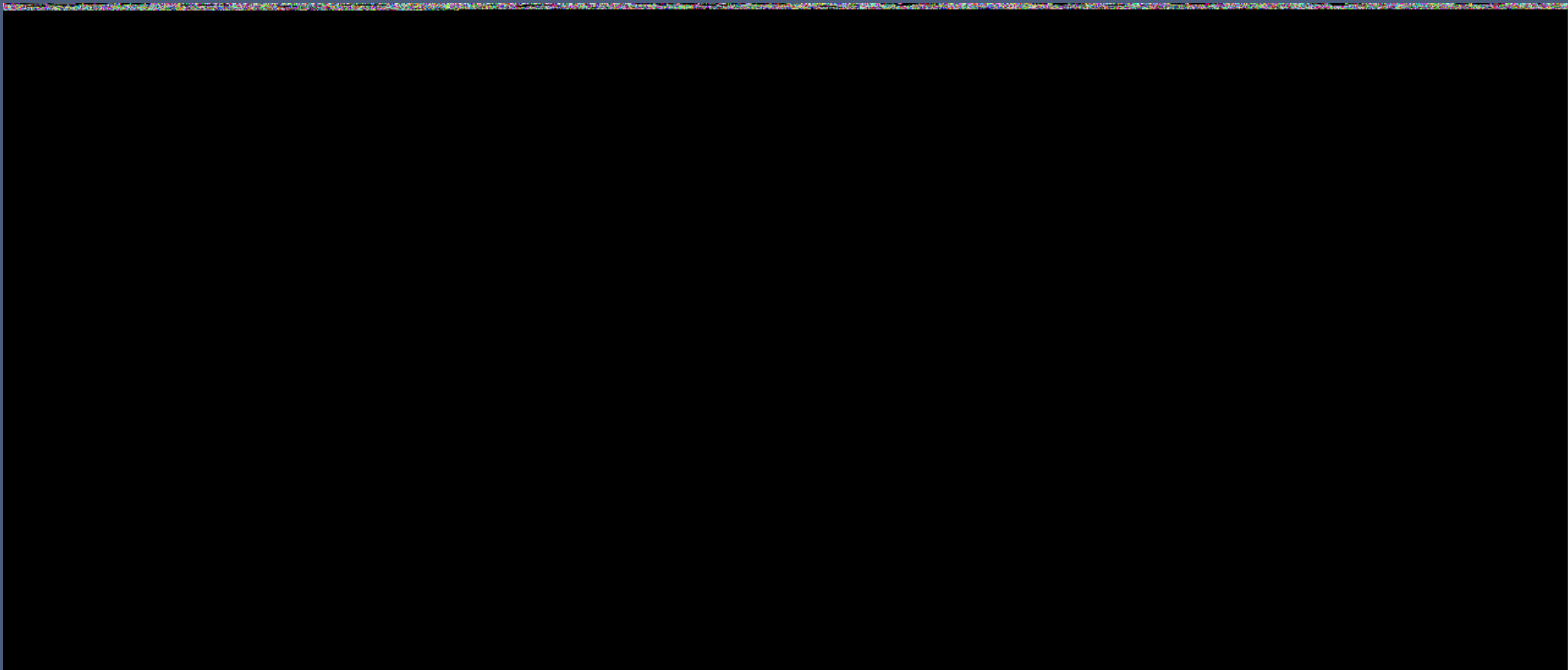


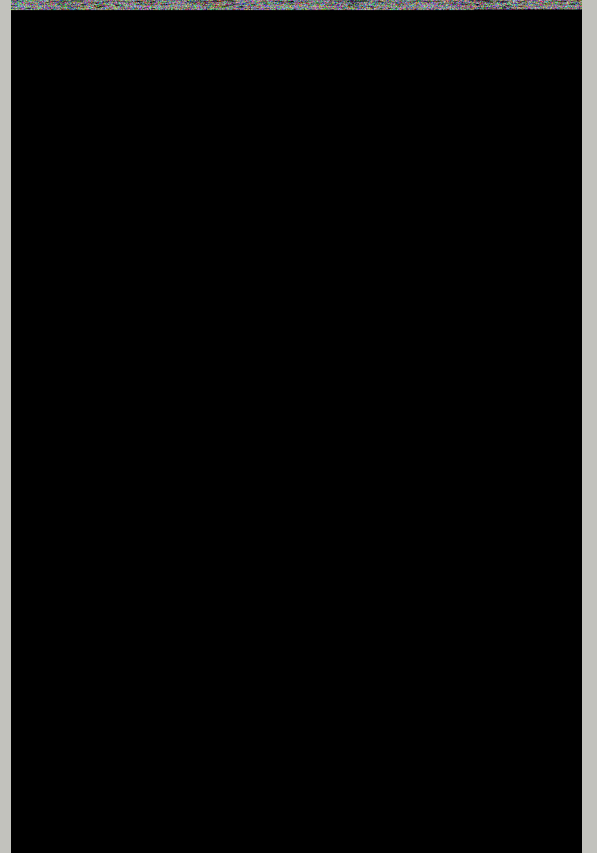
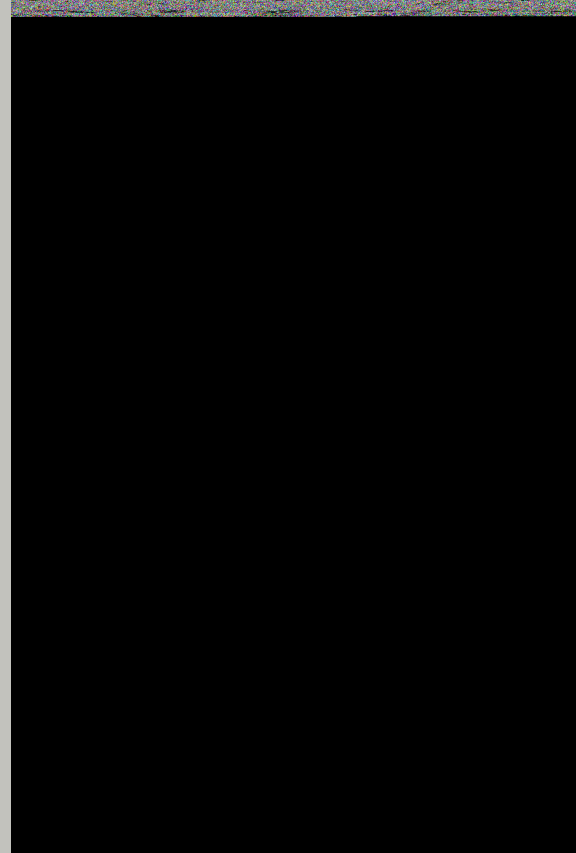
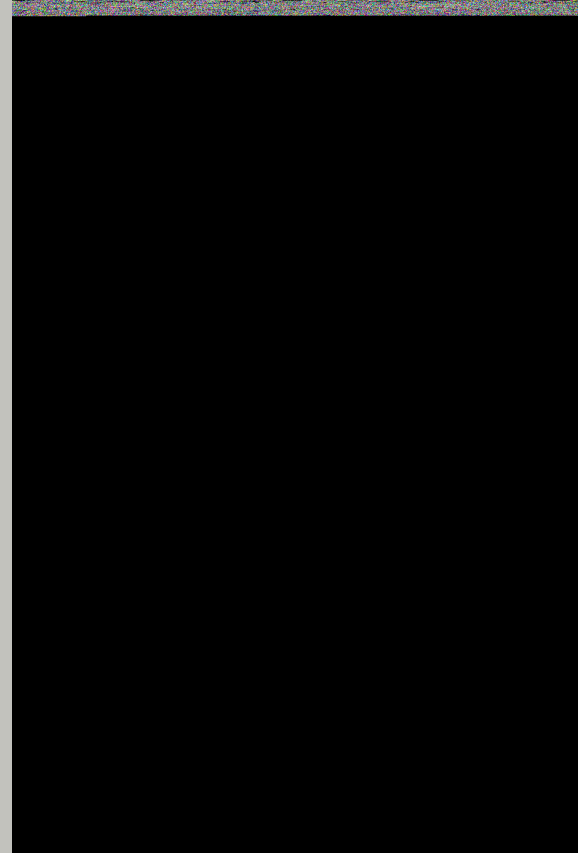
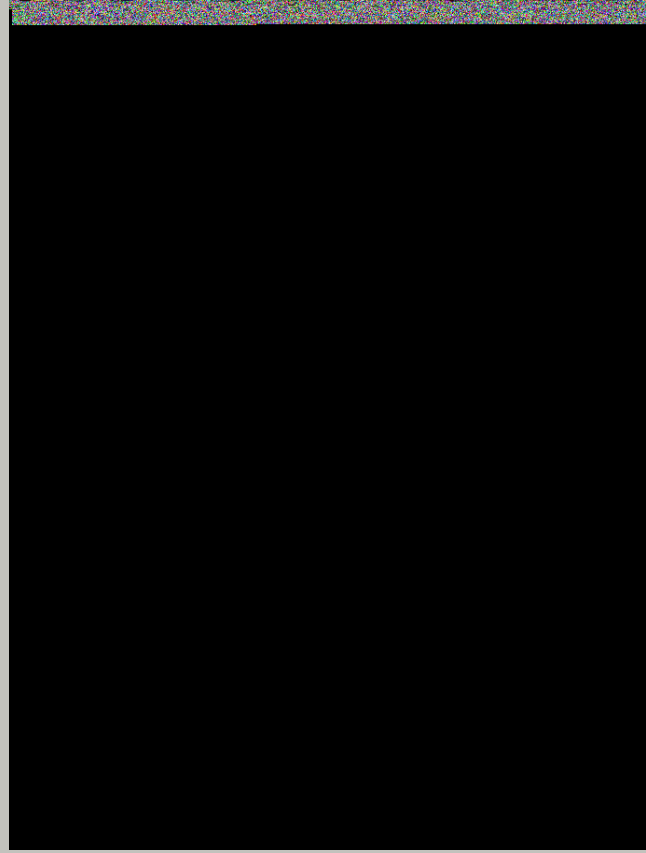
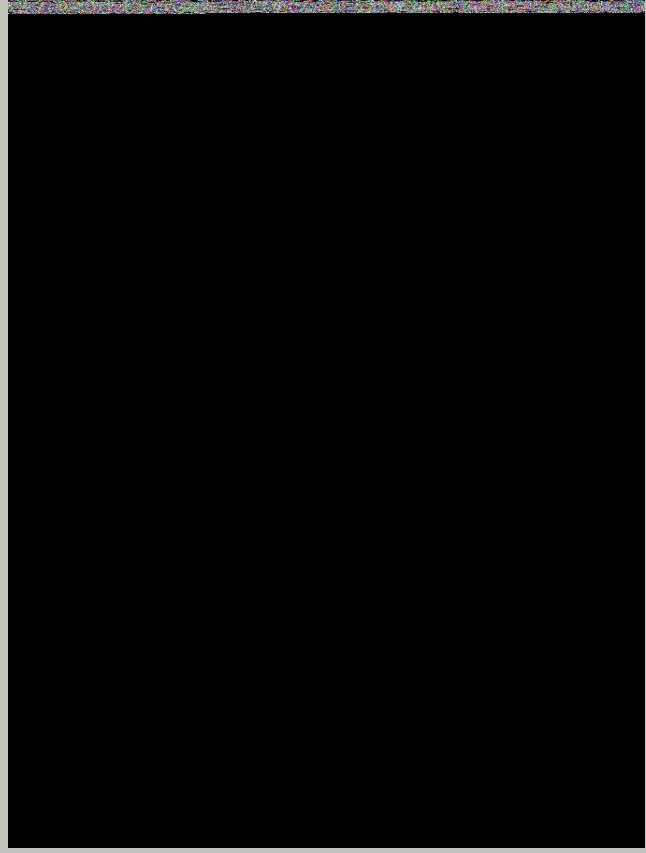
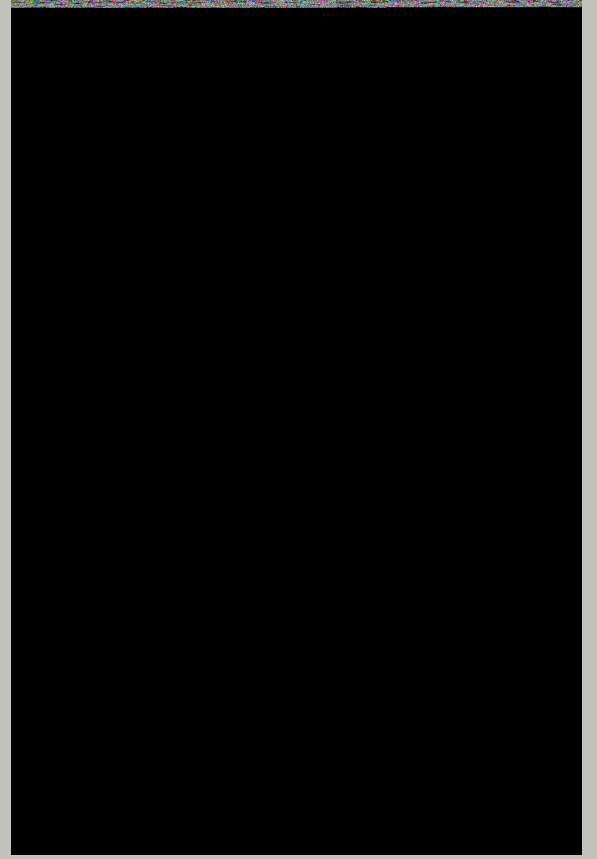
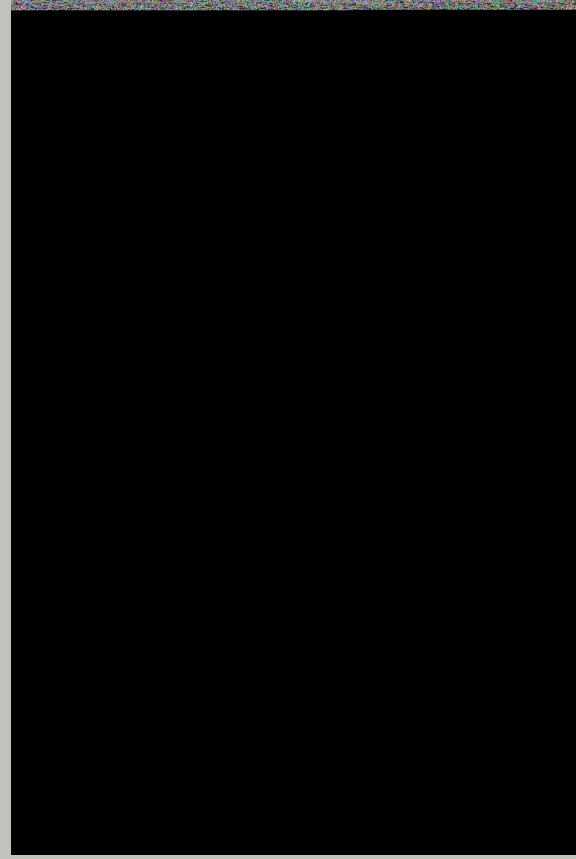
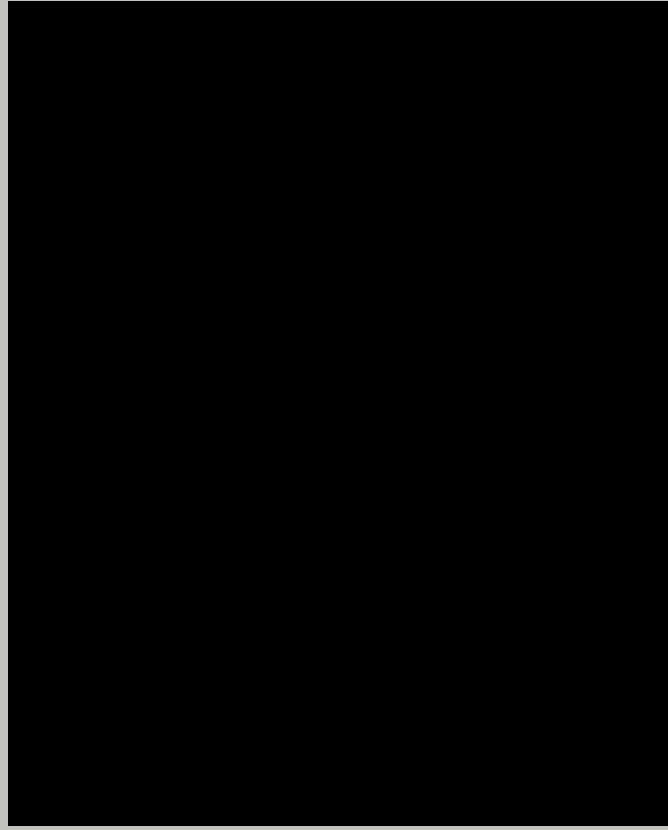


# FRAME 6









# WEB



[Enlace a la web de LIRA](#)

// 01 · MOODREEL

// 02 · PODCAST

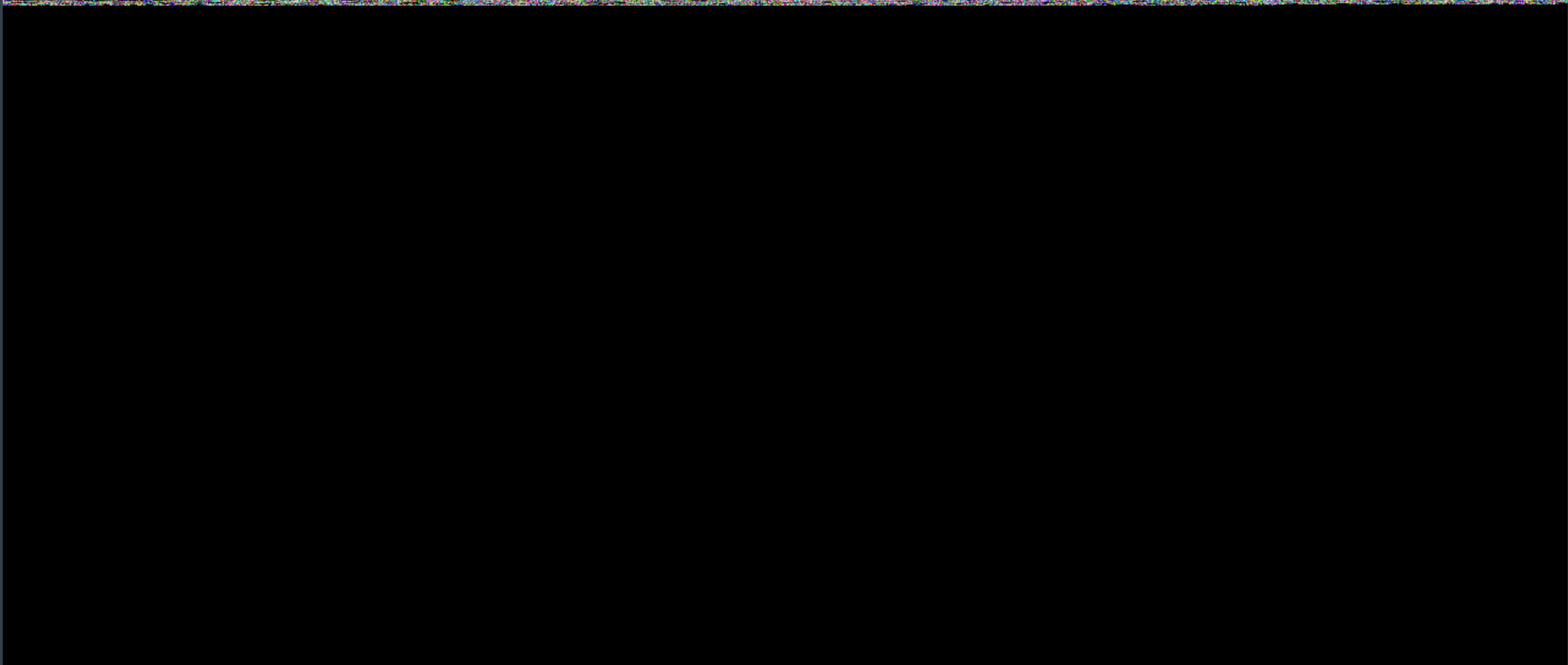
// 03 · CORTOMETRAJE

// 04 · CARTEL

// 05 · REDES SOCIALES

// 06 · ESTUDIO DE MERCADO

// 07 · ESTRATEGIA TRANSMEDIA



**FIN**